



# **Augmented Partial Factorization: efficient computation of the generalized scattering matrix**

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University of Southern California

# Optics in Complex Systems Group @ USC



Downtown Los Angeles

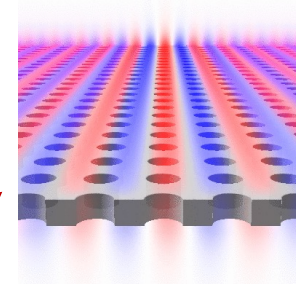
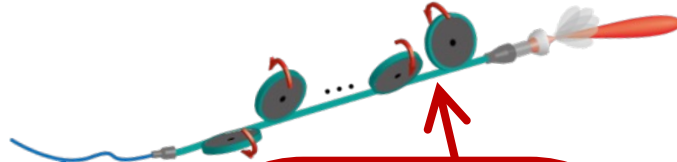
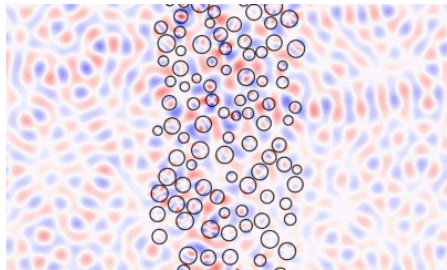
University of Southern California

Our group

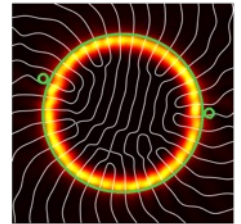
# Optics in Complex Systems Group @ USC

Optical systems that couple *many degrees of freedom*  
(*spatial/angular, temporal/spectral, etc*)

Transport through disorder & multimode fibers

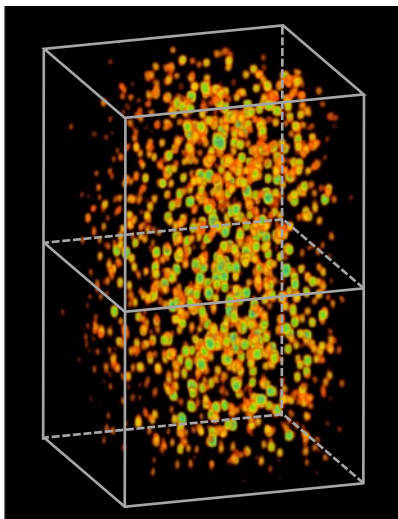


Micro cavities

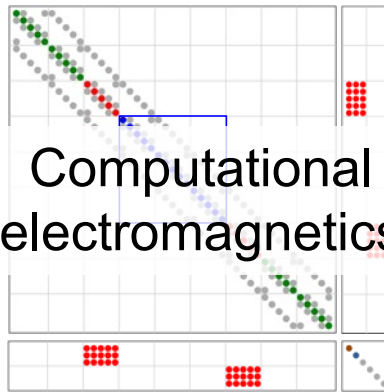


Photonic Crystals

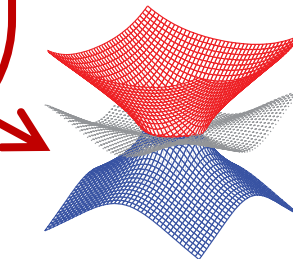
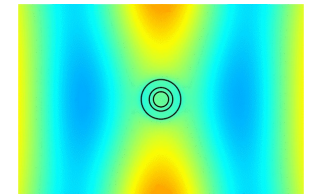
Imaging in scattering media



Computational  
electromagnetics



Plasmonics



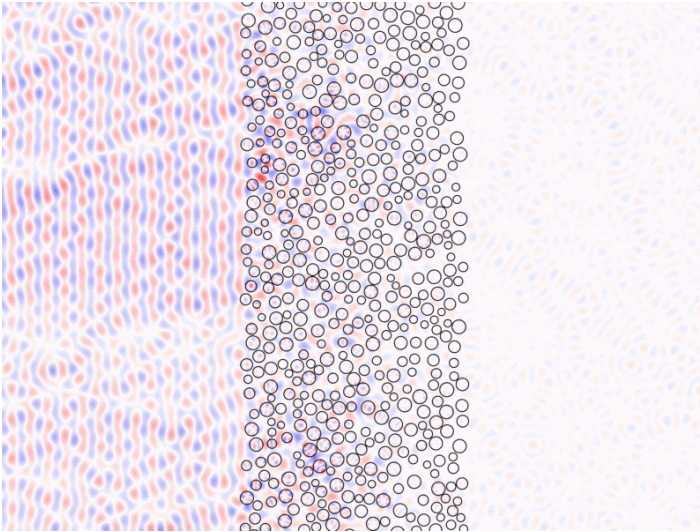
Non-Hermitian  
photonics



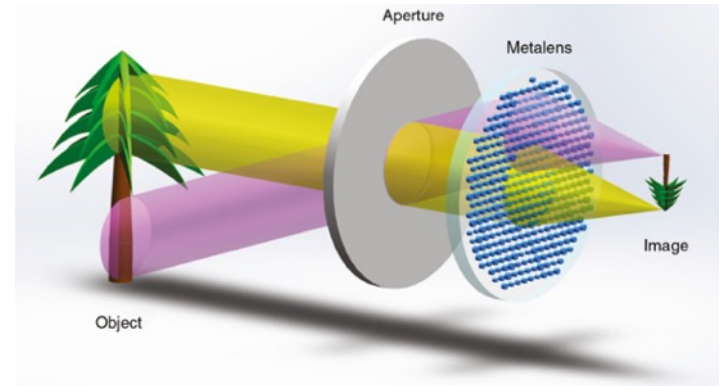
Metasurface & inverse design

# Multi-channel optical systems

## Disordered Media

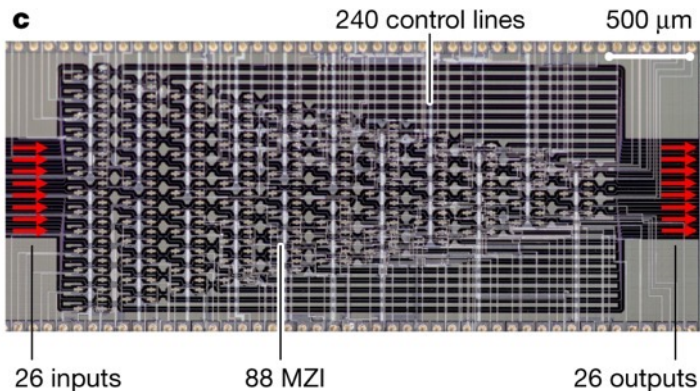


## Metasurfaces



Engelberg et al, Nanophotonics (2020)

## Photonic Circuits



N. Harris et al, Nature Photonics (2017)

## Multi-mode Fibers

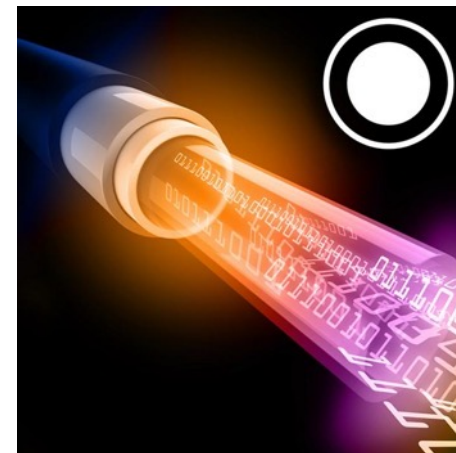
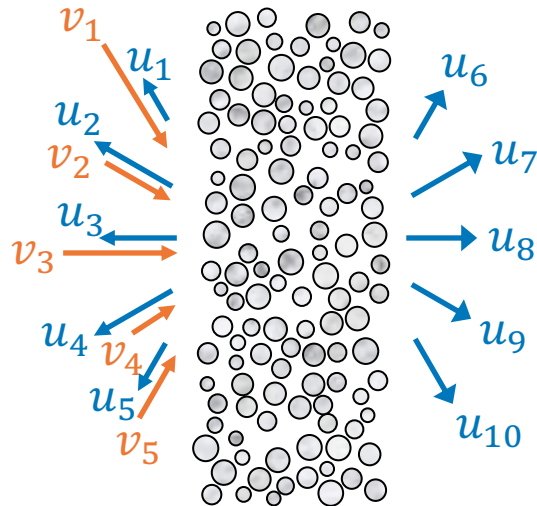


Image from Coherent

# The “scattering matrix”



$$\begin{array}{c} \text{output} \\ \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_{M'} \end{bmatrix} \end{array} = \underbrace{\begin{bmatrix} S_{1,1} & S_{1,2} & \cdots & S_{1,M} \\ S_{2,1} & S_{2,2} & \cdots & S_{2,M} \\ \vdots & \vdots & \ddots & \vdots \\ S_{M',1} & S_{M',2} & \cdots & S_{M',M} \end{bmatrix}}_{M' \times M \text{ scattering matrix } \mathbf{S}(\omega)} \begin{array}{c} \text{input} \\ \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_M \end{bmatrix} \end{array}$$

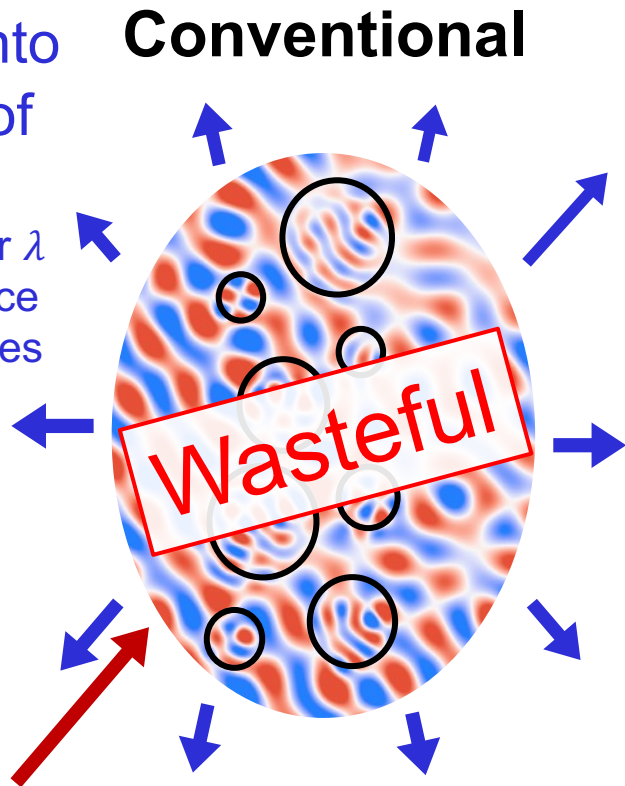
In two-sided systems,  $\mathbf{S} = \begin{bmatrix} \mathbf{r} & \mathbf{t}' \\ \mathbf{t} & \mathbf{r}' \end{bmatrix}$ , where  $\mathbf{r}$  = reflection matrix,  $\mathbf{t}$  = transmission matrix.

$\mathbf{S}(\omega)$  fully encapsulates the multi-channel response.

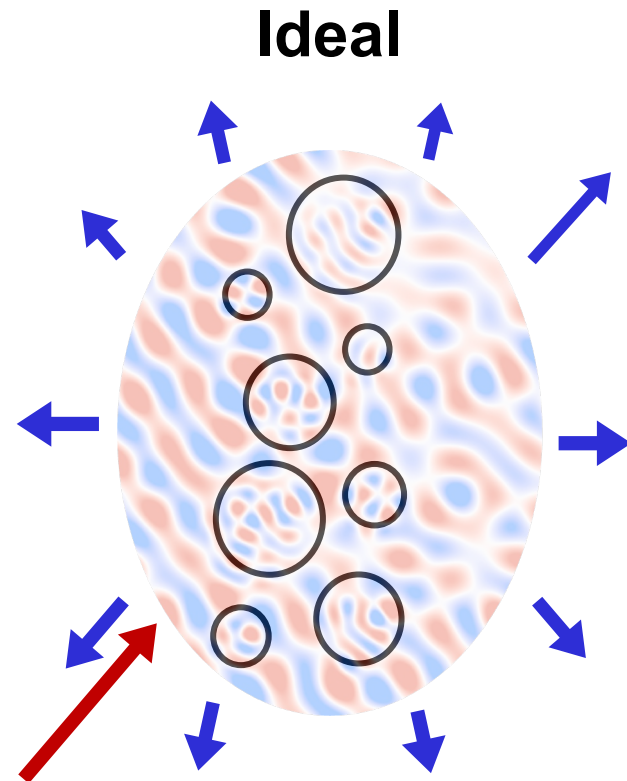
But computing  $\mathbf{S}(\omega)$  is a major challenge.

# 1) Redundancy in field computation

Project onto  
outputs of  
interest  
2 outputs per  $\lambda$   
on the surface  
 $\Rightarrow$  10 variables



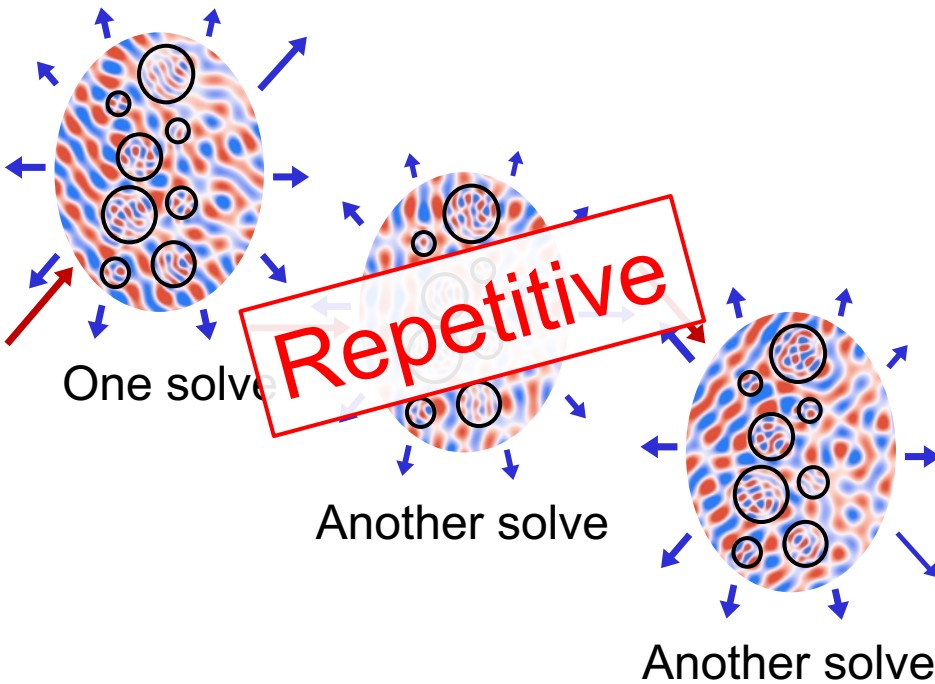
Compute full field profile  
20~40 pixels per  $\lambda$  in the volume  
 $\Rightarrow$  100,000 variables



Only compute the  
outputs of interest

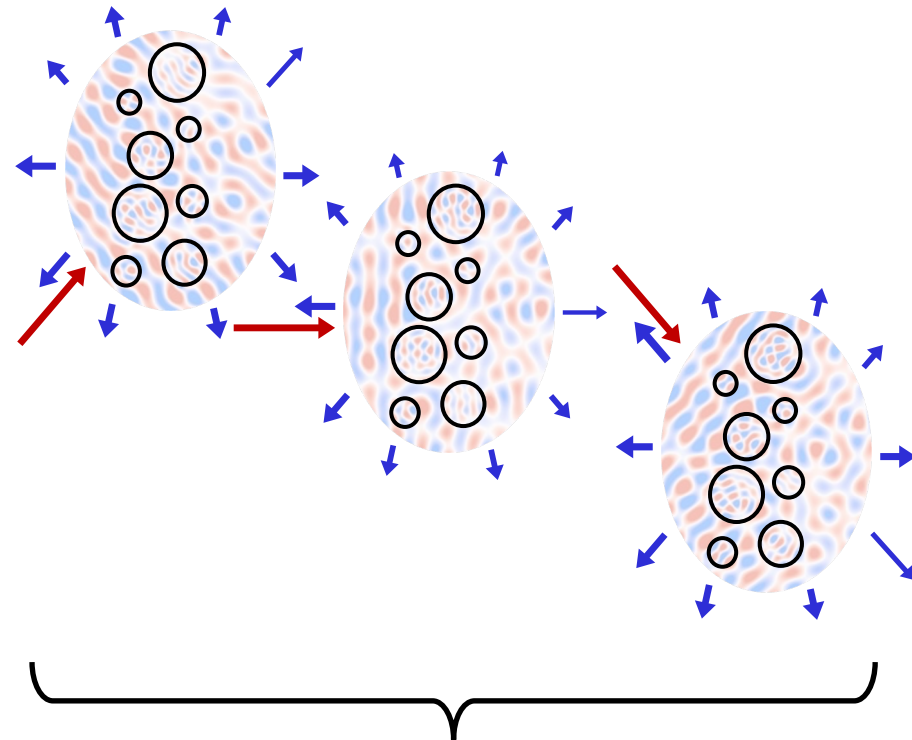
## 2) Repetitions over inputs

### Conventional



Many steps are *repeated*  
(when nrhs  $\gg$  blocking size)

### Ideal



All done in a *single* computation

# Outline

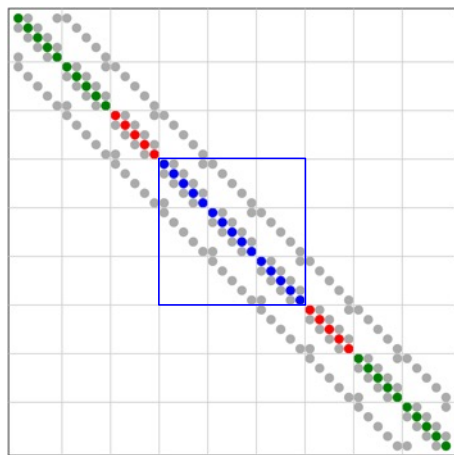
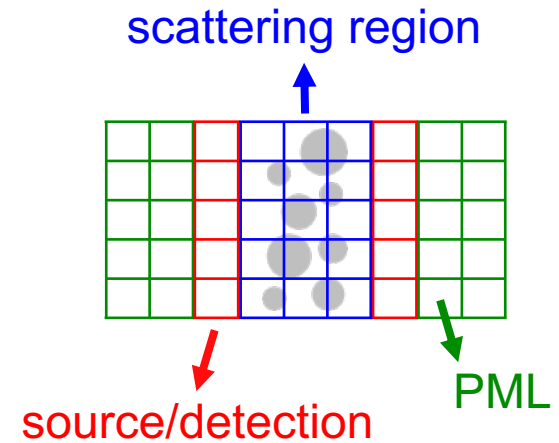
1. Augmented partial factorization (APF) method
2. Applications of APF:
  - a) Two-photon coherent backscattering
  - b) Vectorial open channel in 3D
  - c) Noninvasive imaging deep inside scattering media
  - d) Inverse design of metasurfaces



# Frequency-domain response problem

Maxwell's equations in frequency domain:

$$\underbrace{\left[ -\frac{\omega^2}{c^2} \epsilon_r(\omega, \mathbf{r}) + \nabla \times \nabla \times \right]}_{\mathbf{A} \text{ (sparse matrix)}} \underbrace{\mathbf{E}(\mathbf{r})}_{x \text{ (vector)}} = \underbrace{i\omega\mu_0 \mathbf{J}(\mathbf{r})}_{b \text{ (vector)}}$$



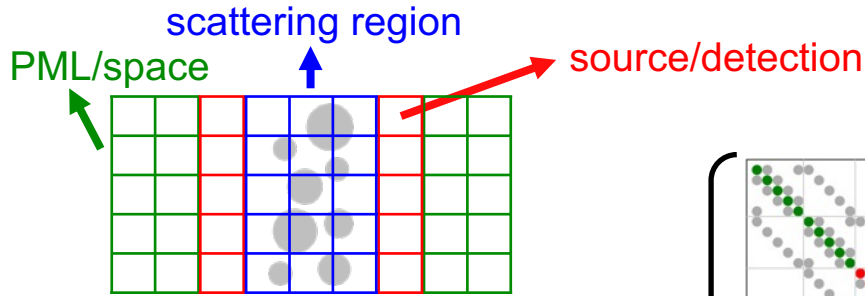
Conventional approach:

1. Factorize  $\mathbf{A} = \mathbf{LU}$
2. Solve for field profile everywhere,  $x = \mathbf{A}^{-1}b$ .
3. Project solution  $x$  onto the outputs of interest.

Repeat for each block of inputs  $\{b\}$

Sparse system of linear equations:  $\mathbf{A}x = b$

# Formulate the generalized scattering matrix



Also for thermal emission, LDOS, etc

$$S = C \times \left[ A = -\frac{\omega^2}{c^2} \epsilon_r + \nabla \times \nabla \times \right]^{-1} \times B - D$$

$$S = C \times A^{-1} \times B - D$$

Rows = projection onto the outputs of interest

Columns = different inputs

Columns = full solutions

$$X = A^{-1} B$$

Conventional methods

What we want, for any linear-response problem

# Schur complement

Want an efficient way to evaluate  $\mathbf{S} = \mathbf{C} \mathbf{A}^{-1} \mathbf{B} - \mathbf{D}$   
projection of  $\mathbf{A}^{-1}$  onto  $\mathbf{C}$  and  $\mathbf{B}$

Recall a simple problem:

$$\begin{aligned} ca^{-1}(a x_1 + b x_2 = y_1) &\dots\dots (1) \\ c x_1 + d x_2 = y_2 &\dots\dots (2) \end{aligned}$$

Eliminate  $x_1$ . Then solve for  $x_2$

$$\begin{array}{r} -) \quad \cancel{c x_1} + ca^{-1}b x_2 = ca^{-1}y_1 \quad \dots\dots ca^{-1}(1) \\ \quad \cancel{c x_1} + d x_2 = y_2 \quad \dots\dots (2) \\ \hline \boxed{(ca^{-1}b - d)} x_2 = ca^{-1}y_1 - y_2 \quad \dots\dots ca^{-1}(1) - (2) \end{array}$$

Schur complement

Same procedure when we have matrices instead of scalars

Gaussian elimination  $\Leftrightarrow$  Eliminate unknowns by projecting them away

Here, want project the  $\mathbf{A}^{-1}$  associated with  $x_1$  &  $y_1$  onto  $x_2$  &  $y_2$

$\Rightarrow$  Augment the system, then perform a partial solution

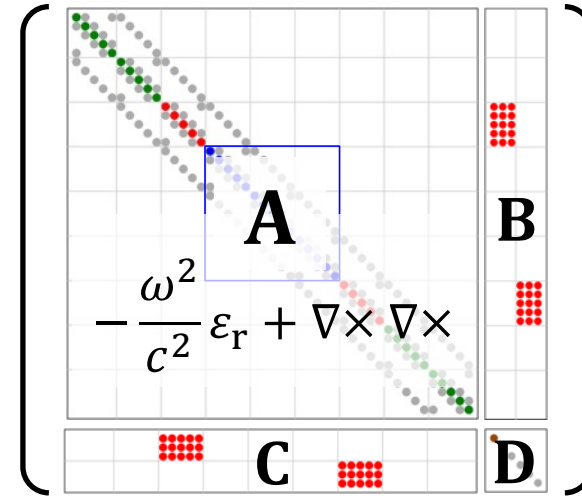
# Augmented partial factorization (APF)

Want an efficient way to evaluate  $\mathbf{S} = \mathbf{C} \mathbf{A}^{-1} \mathbf{B} - \mathbf{D}$

**Step 1:**

Build an *augmented matrix*

$$\mathbf{K} \equiv \begin{bmatrix} \mathbf{A} & \mathbf{B} \\ \mathbf{C} & \mathbf{D} \end{bmatrix} =$$



$\mathbf{B}$  = input source profiles

$\mathbf{C}$  = output projection profiles

**Step 2:** Use MUMPS to compute its Schur complement (through a partial LU factorization)

$$\mathbf{K} \equiv \begin{bmatrix} \mathbf{A} & \mathbf{B} \\ \mathbf{C} & \mathbf{D} \end{bmatrix} = \begin{bmatrix} \mathbf{L} & \mathbf{0} \\ \mathbf{E} & \mathbf{I} \end{bmatrix} \begin{bmatrix} \mathbf{U} & \mathbf{F} \\ \mathbf{0} & \mathbf{H} \end{bmatrix}$$

Schur complement

**Step 3:** Return  $-\mathbf{H} = \mathbf{C} \mathbf{A}^{-1} \mathbf{B} - \mathbf{D} = \mathbf{S}$

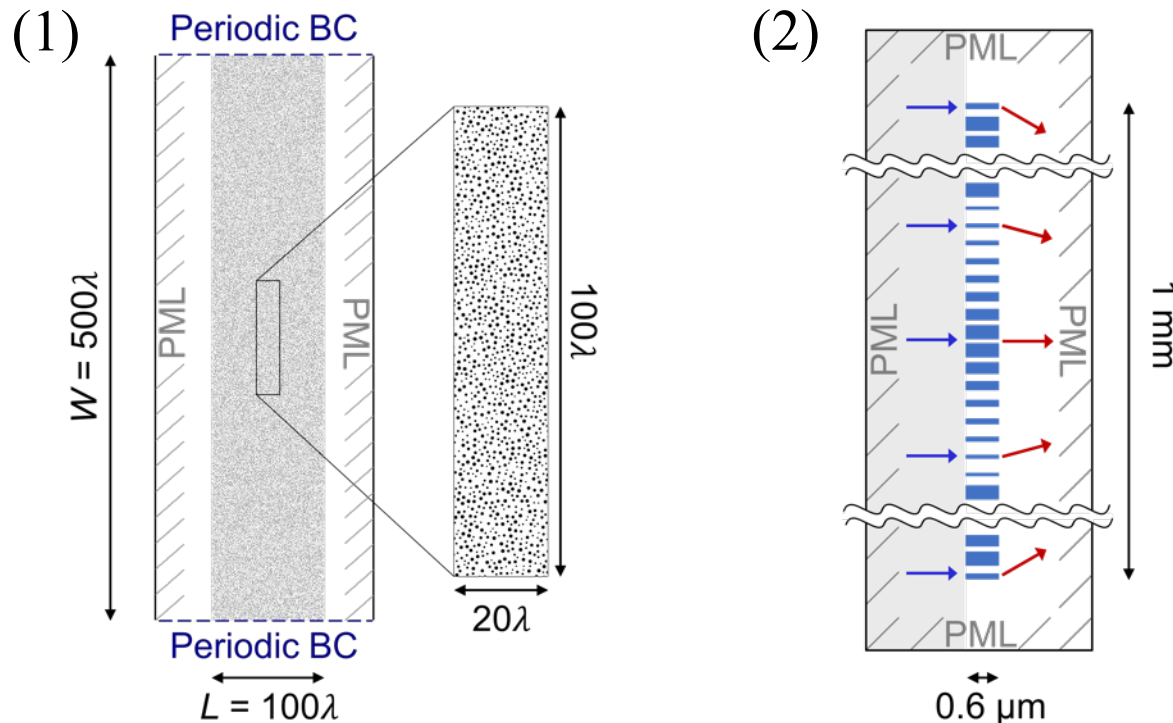
**Solves for all inputs using a single factorization!**

# Augmented partial factorization (APF) advantages

- ✓ Full-wave solution; no approximation beyond discretization
- ✓ **Does not compute unnecessary solution, *i.e.*  $\mathbf{X} = \mathbf{A}^{-1}\mathbf{B}$**
- ✓ **A *single* partial factorization solves  $M$  scattering problems with different inputs**
- ✓ Can use MUMPS  $\Rightarrow$  Optimized & scalable for parallel computing
- ✓ Does not need  $\mathbf{L}$  and  $\mathbf{U}$  factors [ICNTL(31)=1]  $\Rightarrow$  saves memory (up to a factor of 4)
- ✓ Uses all sparsity properties of  $\mathbf{A}$ ,  $\mathbf{B}$ ,  $\mathbf{C}$
- ✓ Applicable to **any linear system**:
  - ✓ Any structure  $\varepsilon_r(\omega, \mathbf{r})$  including substrate *etc*; any dispersion
  - ✓ Any input sources & any output projections
  - ✓ Any linear PDE & any discretization scheme (finite difference, finite element, boundary element, ...)
  - ✓ Any linear problem of the form  $\mathbf{C} \mathbf{A}^{-1} \mathbf{B}$

# Benchmarks on large-scale multi-channel systems

Implemented APF with finite difference on Yee grid



Finite Difference Frequency Domain

2D TM waves

Uses **MUMPS** for partial factorization

On Intel Xeon Gold 6130 (using 1 core)

Compare: **APF**, **Direct**<sup>[1]</sup> & **iterative**<sup>[2]</sup> FDFD, **RCWA**<sup>[3]</sup>, **RGF**<sup>[4]</sup>:

[1] MaxwellFDFD: <https://github.com/wsshin/maxwellfdfd>

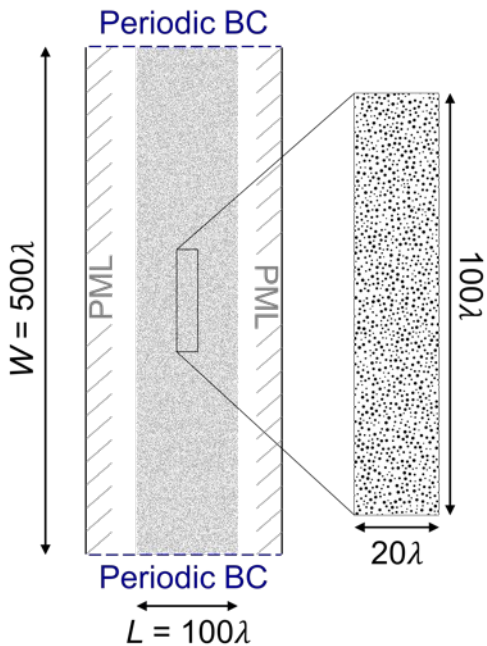
[2] FD3D: <https://github.com/wsshin/fd3d>

[3] S4: <https://github.com/victorliu/S4>

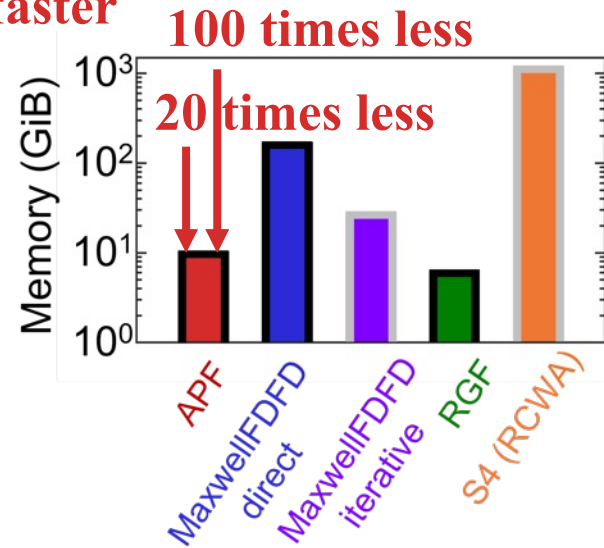
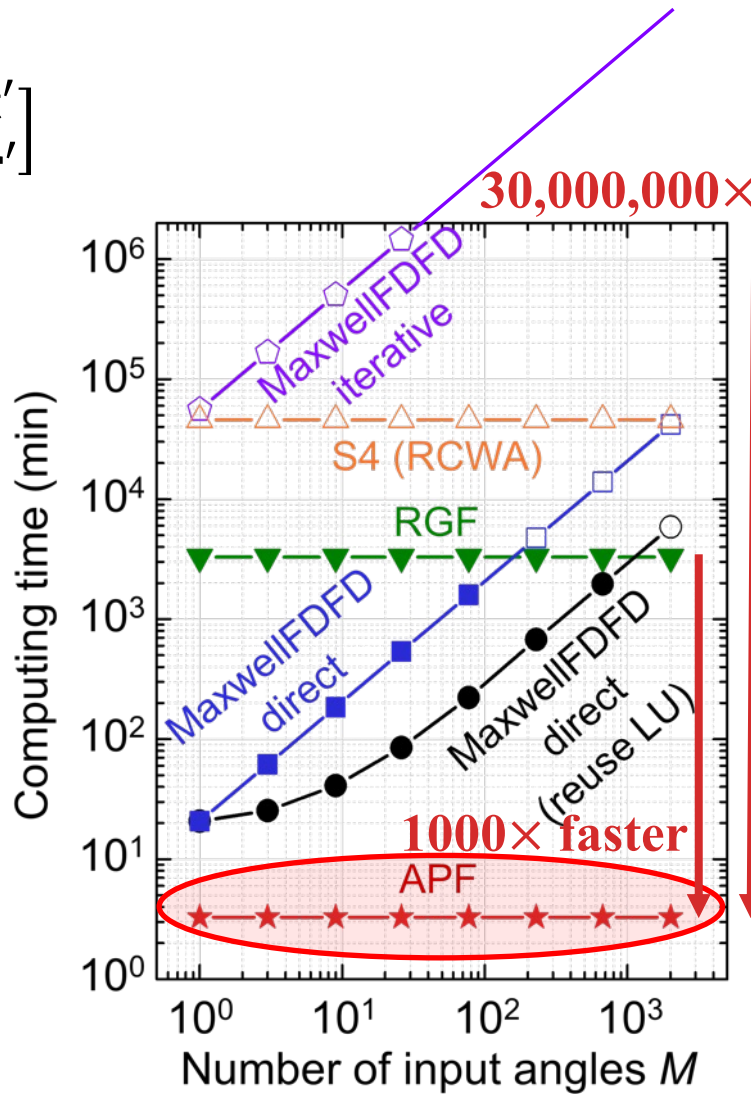
[4] RGF: <https://github.com/chiaweihsu/RGF>

# Benchmark 1: disordered media

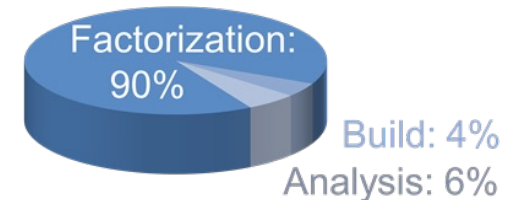
$$\text{Compute } \mathbf{S} = \begin{bmatrix} \mathbf{r} & \mathbf{t}' \\ \mathbf{t} & \mathbf{r}' \end{bmatrix}$$



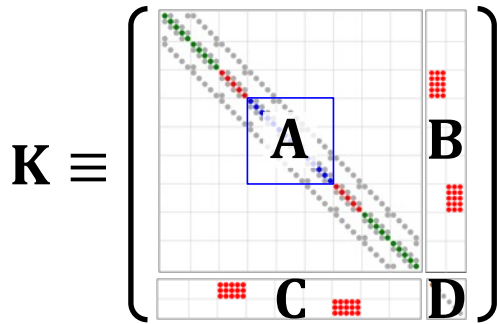
**30,000 scatterers**  
 12 million pixels  
 (resolution:  $\Delta x = \lambda/15$ )



Time breakdown of APF



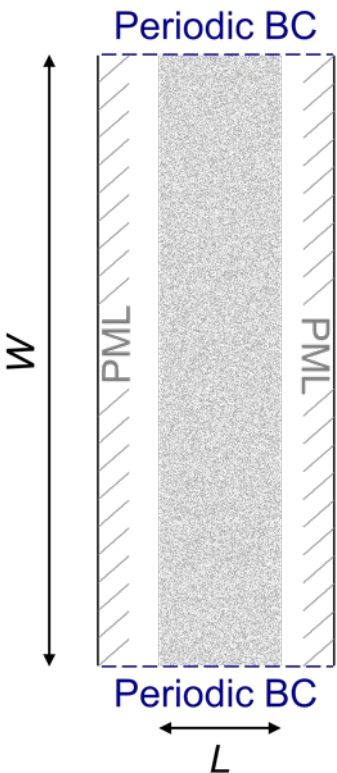
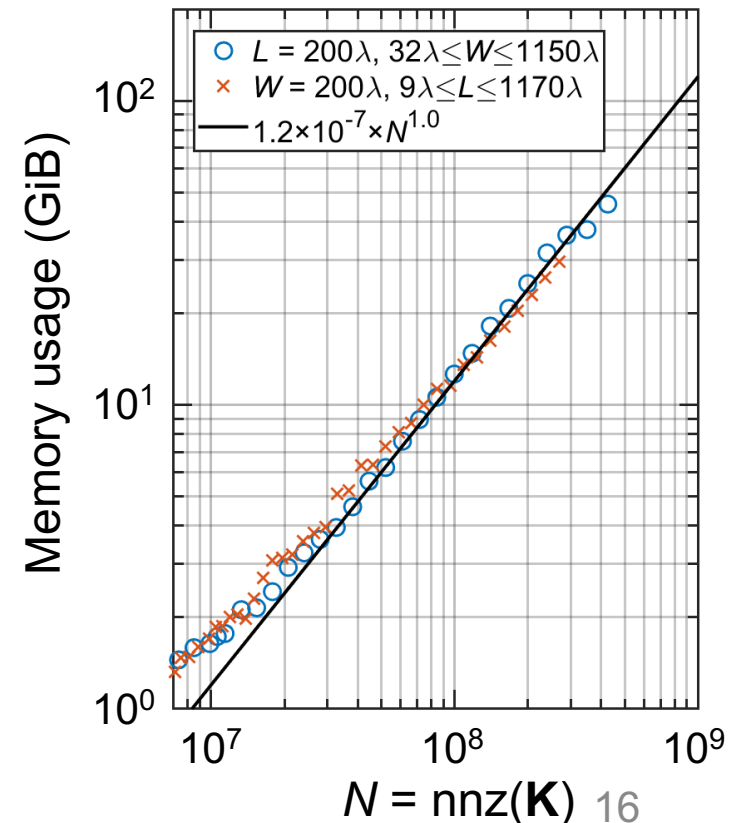
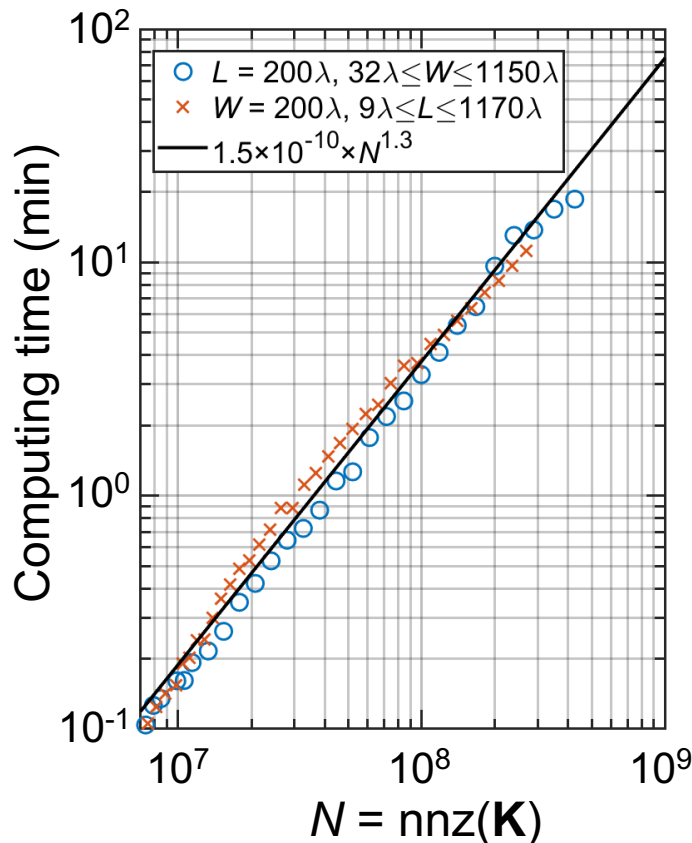
# Computing time & memory usage scaling in 2D



Timing & memory are governed primarily by the number of non-zero elements,  $\text{nnz}(\mathbf{K})$ .  
 $\text{nnz}(\mathbf{K}) \propto \text{system size}$

Timing  $\propto [\text{nnz}(\mathbf{K})]^{1.3}$

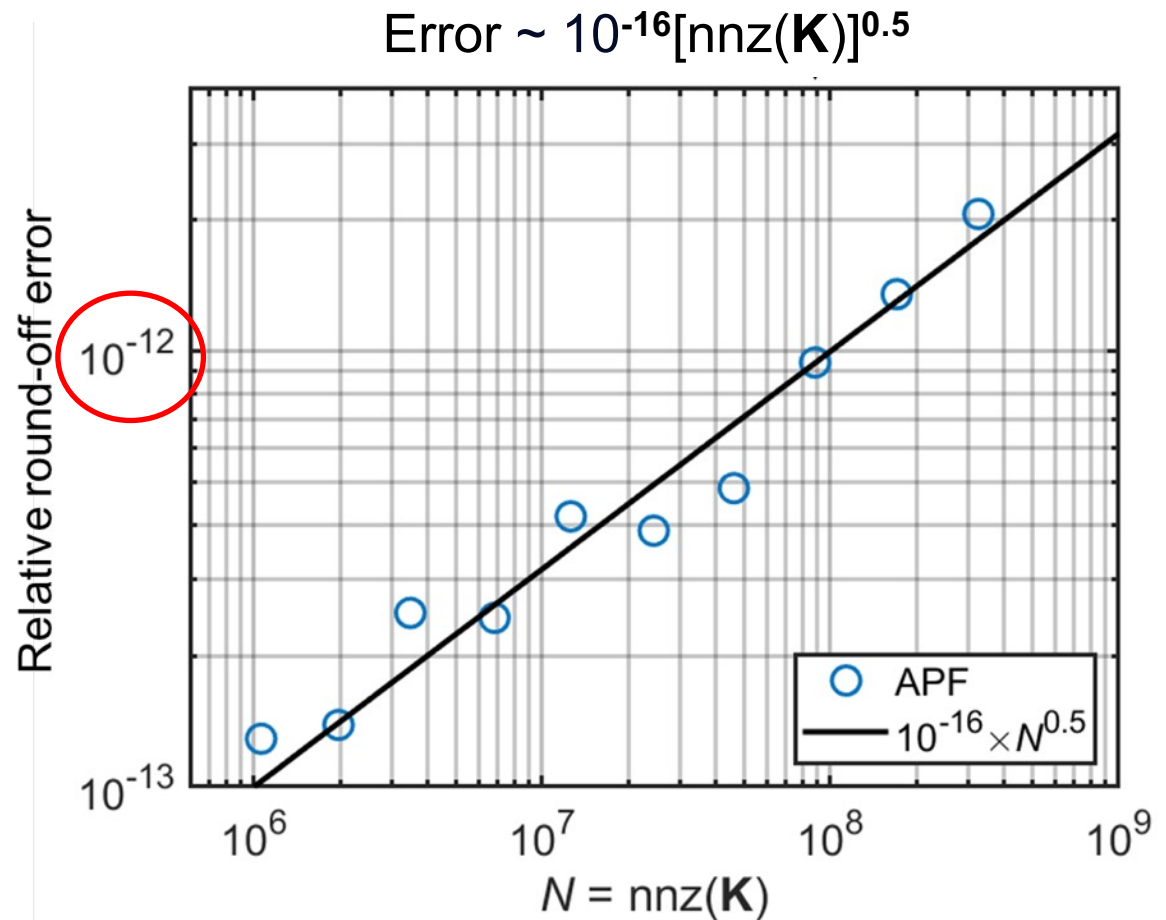
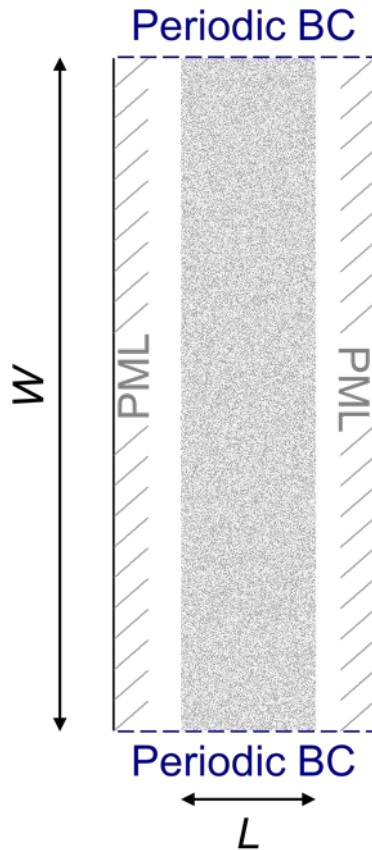
Memory  $\propto \text{nnz}(\mathbf{K})$





# Numerical round-off error

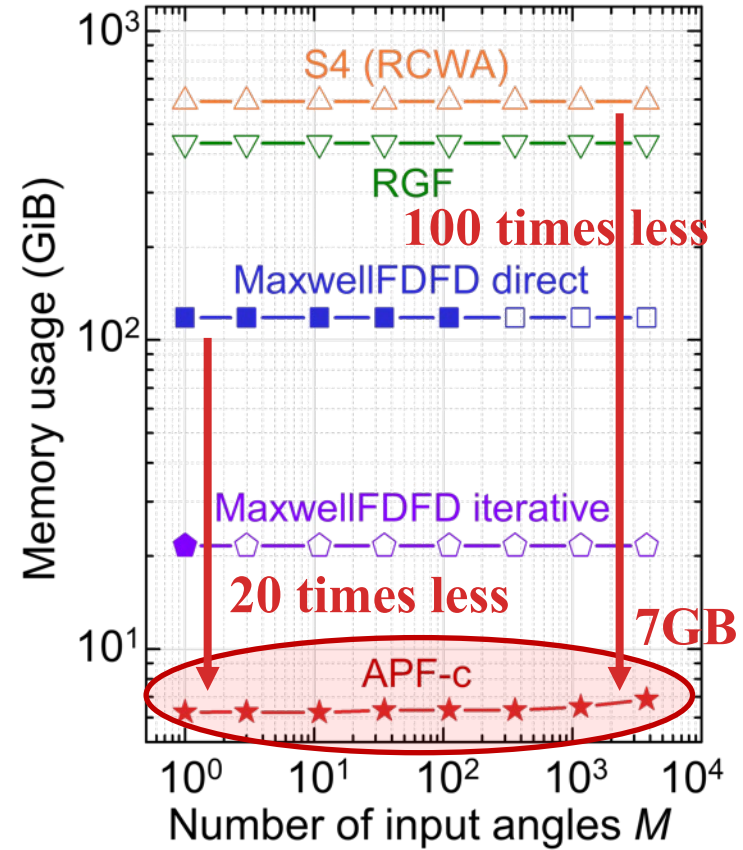
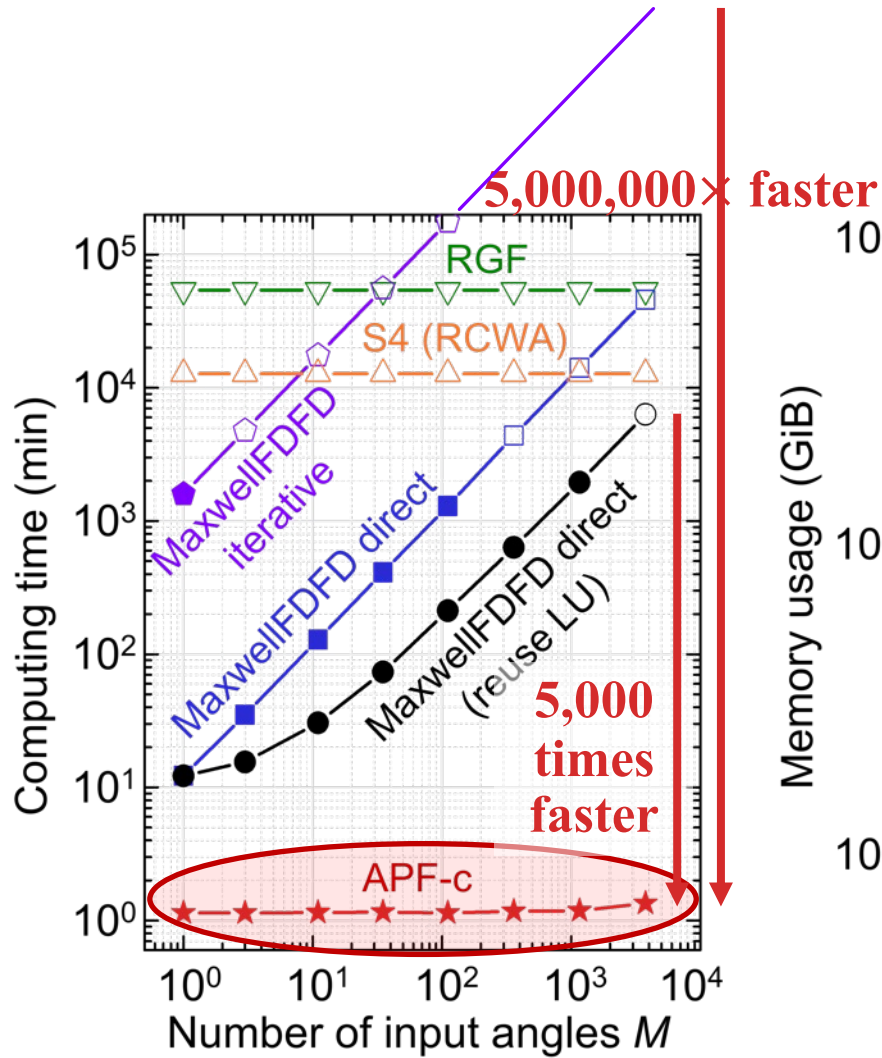
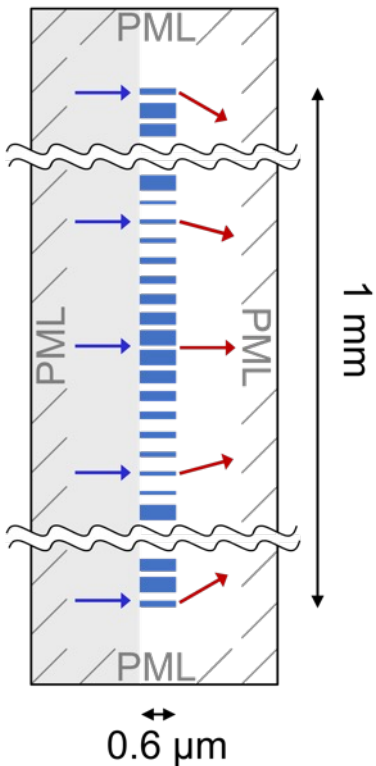
(double-precision arithmetic)  
(no iterative refinement)



Only relevant error is from discretization

# Benchmark 2: mm-scale TiO<sub>2</sub> metalens

Compute t



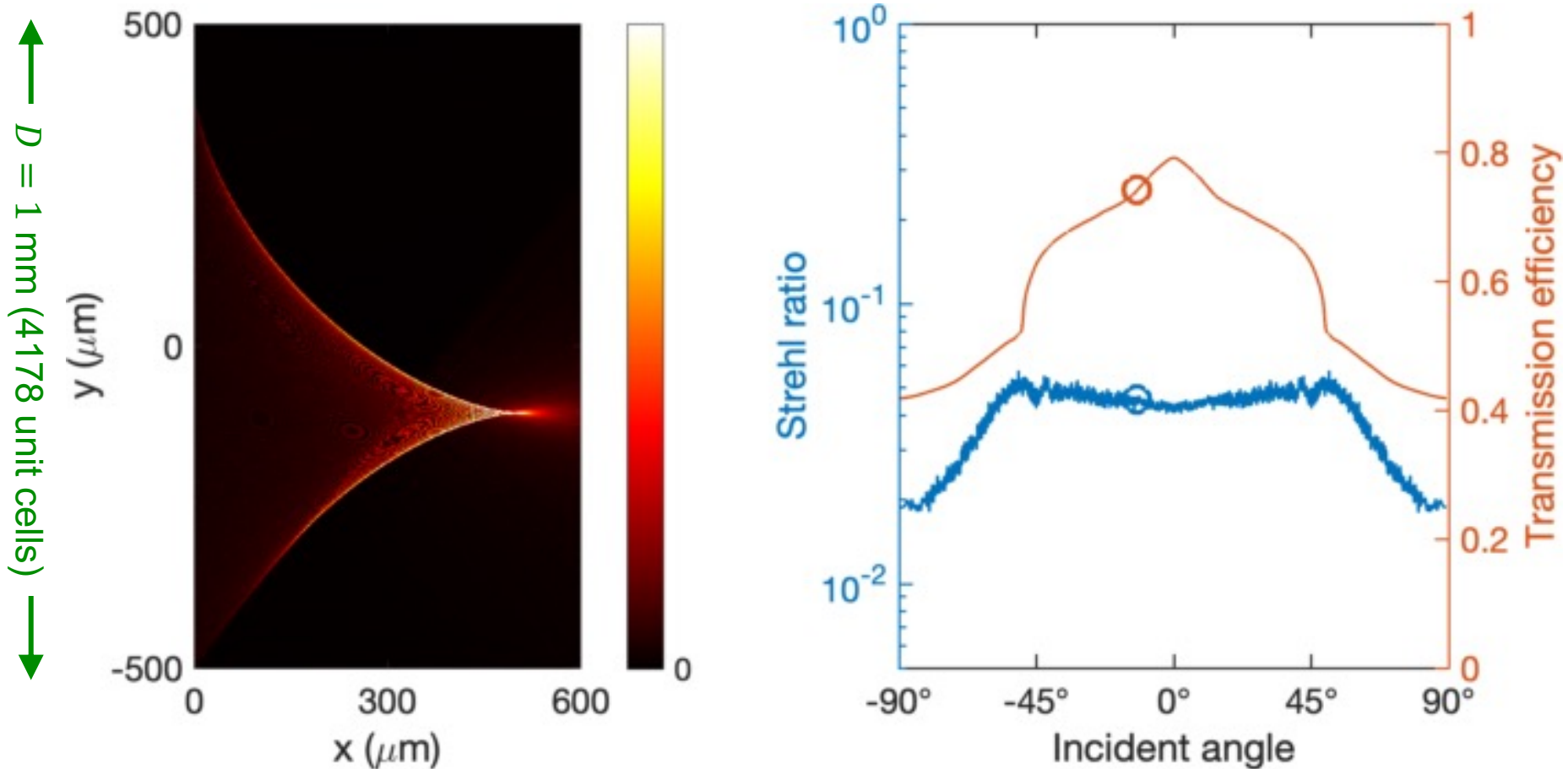
**4,178 unit cells**

11 million pixels

(resolution:  $\Delta x = \lambda/40$ ;  $\lambda = 532$  nm)

# Example: High-NA quadratic metalens

$$\phi(\rho) = -\frac{2\pi}{\lambda} \frac{\rho^2}{2f} \quad (D = 1000 \mu\text{m}, f = 500 \mu\text{m}, \text{NA} = 0.71)$$



Full-wave simulation @ 3,761 incident angles

Total computing time  $\sim$  1 minute using one core on a laptop

# MESTI software

## Maxwell's Equations Solver with Thousands of Inputs

<https://github.com/complexphoton/MESTI.m>

Uses sequential MUMPS (yes multithreading, no MPI)



- Open-source
- TE & TM polarizations in 2D
- Any  $\varepsilon(x, y)$  including substrates *etc*
- Any dispersion
- Any list of input source profiles
- Any list of output projection profiles (or full solution)
- All common boundary conditions
- PML with real & imaginary coordinate stretching
- Utility functions for building inputs/outputs
- Documentation
- Examples



3D vectorial version in Julia using parallel MUMPS: coming soon!

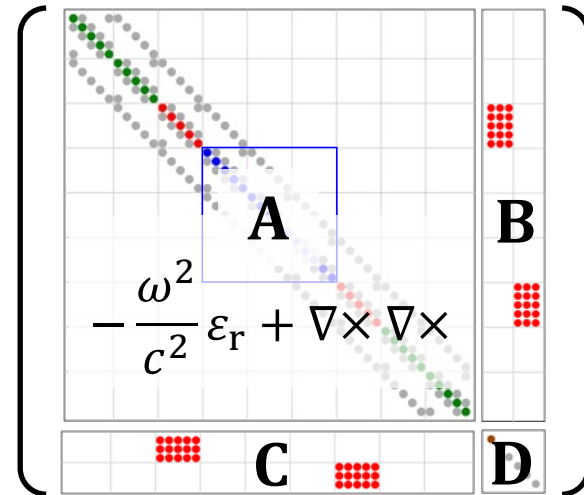
# One caveat

Want to evaluate  $\mathbf{S} = \mathbf{C} \mathbf{A}^{-1} \mathbf{B} - \mathbf{D}$

**Step 1:**

Build an *augmented matrix*

$$\mathbf{K} \equiv \begin{bmatrix} \mathbf{A} & \mathbf{B} \\ \mathbf{C} & \mathbf{D} \end{bmatrix} =$$



$\mathbf{B}$  = input source profiles

$\mathbf{C}$  = output projection profiles

**Step 2:** Compute its Schur complement

$$\mathbf{K} \equiv \begin{bmatrix} \mathbf{A} & \mathbf{B} \\ \mathbf{C} & \mathbf{D} \end{bmatrix} = \begin{bmatrix} \mathbf{L} & \mathbf{0} \\ \mathbf{E} & \mathbf{I} \end{bmatrix} \begin{bmatrix} \mathbf{U} & \mathbf{F} \\ \mathbf{0} & \mathbf{H} \end{bmatrix}$$

Schur complement

**Step 3:** Return  $-\mathbf{H} = \mathbf{C} \mathbf{A}^{-1} \mathbf{B} - \mathbf{D} = \mathbf{S}$

What if **number of columns in B**  $\neq$  **number of rows in C**?

$\Rightarrow$  Pad zero-columns to **B** or zero-rows to **C**

Very inefficient when the two numbers are very different (eg: gradient)

**Wish list** for MUMPS: skip Schur complement evaluation associated with zero rows/columns

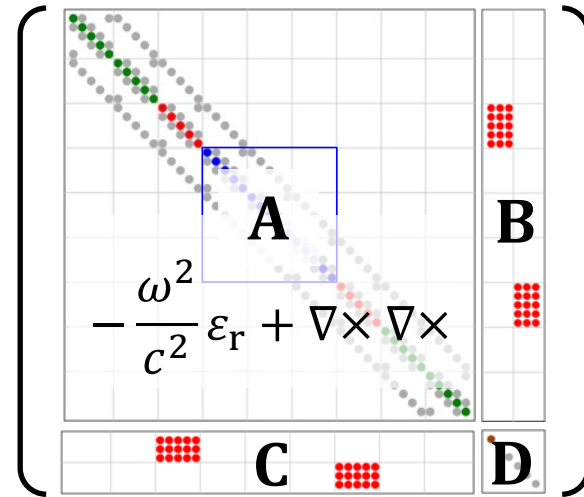
# Schur complement without LU?

Want to evaluate  $\mathbf{S} = \mathbf{C} \mathbf{A}^{-1} \mathbf{B} - \mathbf{D}$

**Step 1:**

Build an *augmented matrix*

$$\mathbf{K} \equiv \begin{bmatrix} \mathbf{A} & \mathbf{B} \\ \mathbf{C} & \mathbf{D} \end{bmatrix} =$$



$\mathbf{B}$  = input  
source profiles

$\mathbf{C}$  = output  
projection  
profiles

**Step 2:** Compute its Schur complement

$$\mathbf{K} \equiv \begin{bmatrix} \mathbf{A} & \mathbf{B} \\ \mathbf{C} & \mathbf{D} \end{bmatrix} = \begin{bmatrix} \mathbf{L} & \mathbf{0} \\ \mathbf{E} & \mathbf{I} \end{bmatrix} \begin{bmatrix} \mathbf{U} & \mathbf{F} \\ \mathbf{0} & \mathbf{H} \end{bmatrix}$$

Schur complement

**Step 3:** Return  $-\mathbf{H} = \mathbf{C} \mathbf{A}^{-1} \mathbf{B} - \mathbf{D} = \mathbf{S}$

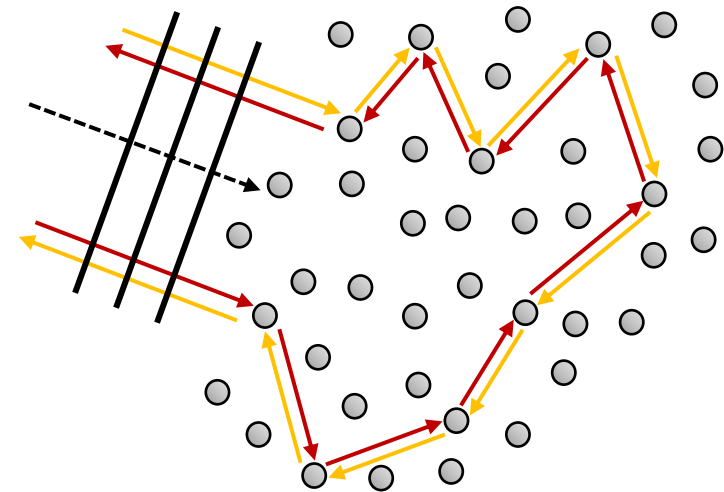
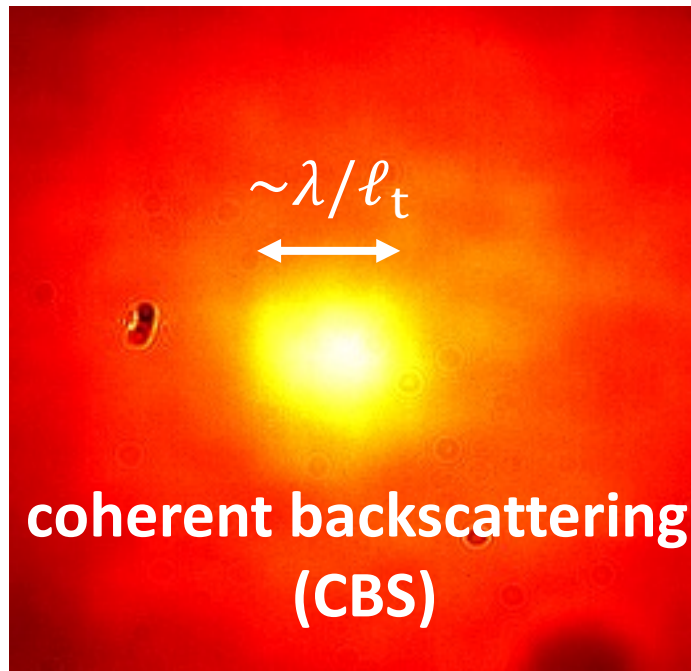
We only need the Schur complement; not the LU factors  
 $\Rightarrow$  Potential room for further acceleration?

# Outline

1. Augmented partial factorization (APF) method
2. Applications of APF (all done with MESTI):
  - a) Two-photon coherent backscattering  
with Yaron Bromberg @ Hebrew University  
& Arthur Goetschy @ Institut Langevin
  - b) Vectorial open channel in 3D
  - c) Noninvasive imaging deep inside scattering media
  - d) Inverse design of metasurfaces

# Coherent backscattering (CBS) of classical light

## Disorder averaged backscattered intensity



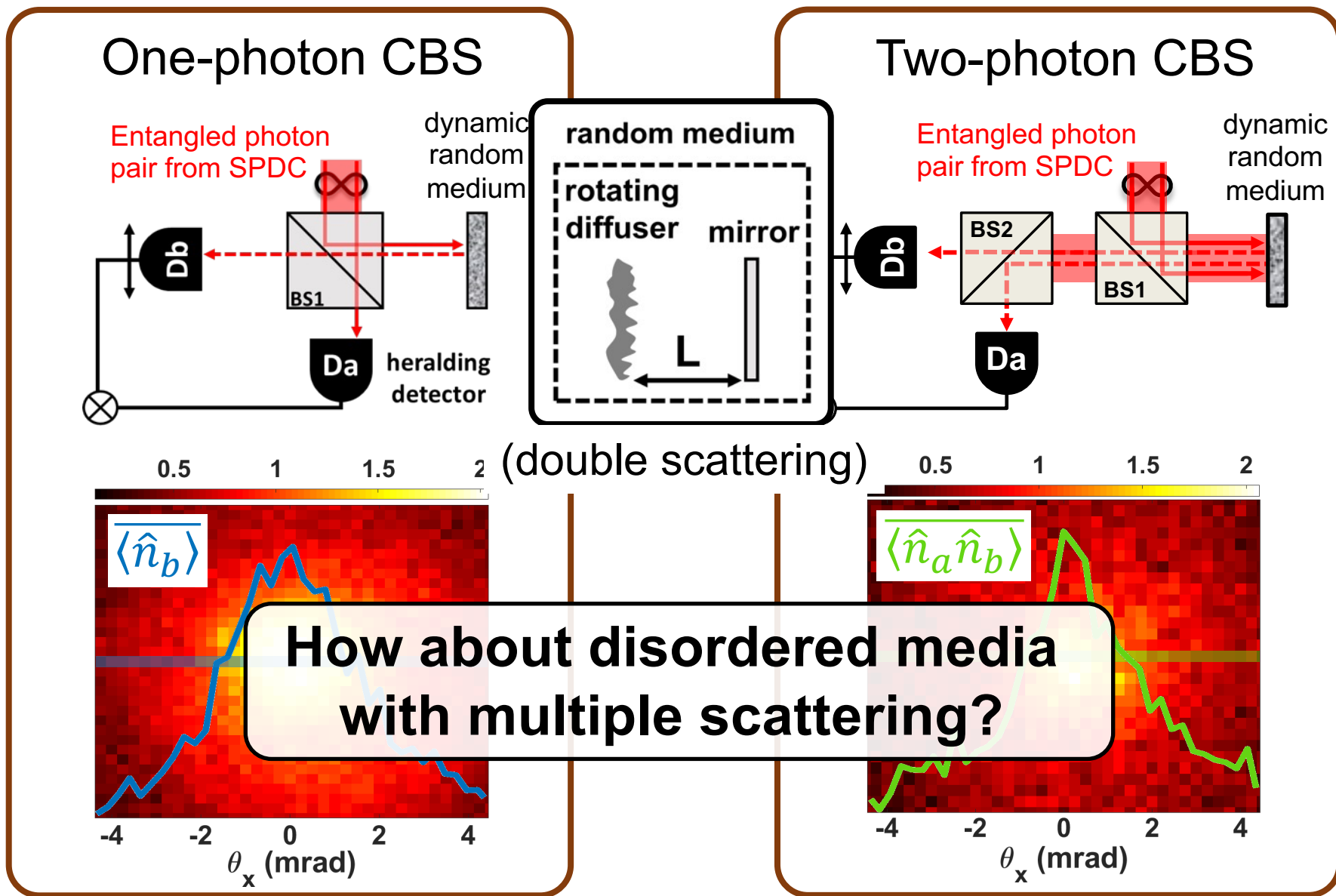
$\ell_t$ : transport mean free path

Akkermans, Wolf, Maynard, PRL (1986)

**Does non-classical light exhibit CBS?  
How does that differ from classical CBS?**



# Coherent backscattering of non-classical light



# Theory of two-photon CBS

Entangled photon-pair input:  $|\psi\rangle \propto \sum_{q'} \hat{c}_{q'}^\dagger \hat{c}_{-q'}^\dagger |0\rangle$   $\hat{c}_q^\dagger$ : creation operator for input mode

Reflected output:  $\hat{d}_q = \sum_{q'} r_{qq'} \hat{c}_{q'}$   $r_{qq'}$ : reflection matrix

Coincidence rate  $\propto \overline{\langle \psi | : \hat{n}_a \hat{n}_b : | \psi \rangle}$   $\hat{n}_q = \hat{d}_q^\dagger \hat{d}_q$   $\overline{\quad}$  = disorder average  
 $\propto \overline{|(r^2)_{qb, -qa}|^2}$  (use reciprocity)  
 matrix square

Need:

- Full reflection matrix  $r$  for all of the many input/output angles.
- Average over thousands of disorder realizations.
- System width  $W \gtrsim 60\ell_t$  to resolve the two-photon CBS cone.
- System thickness  $L \gg \ell_t$  to be in diffusive regime of transport.
- Need to suppress single scattering in reflection  $\Rightarrow$  ~~point scatterers~~
- Full-wave solution.

Very challenging for existing numerical methods...

But not with APF.

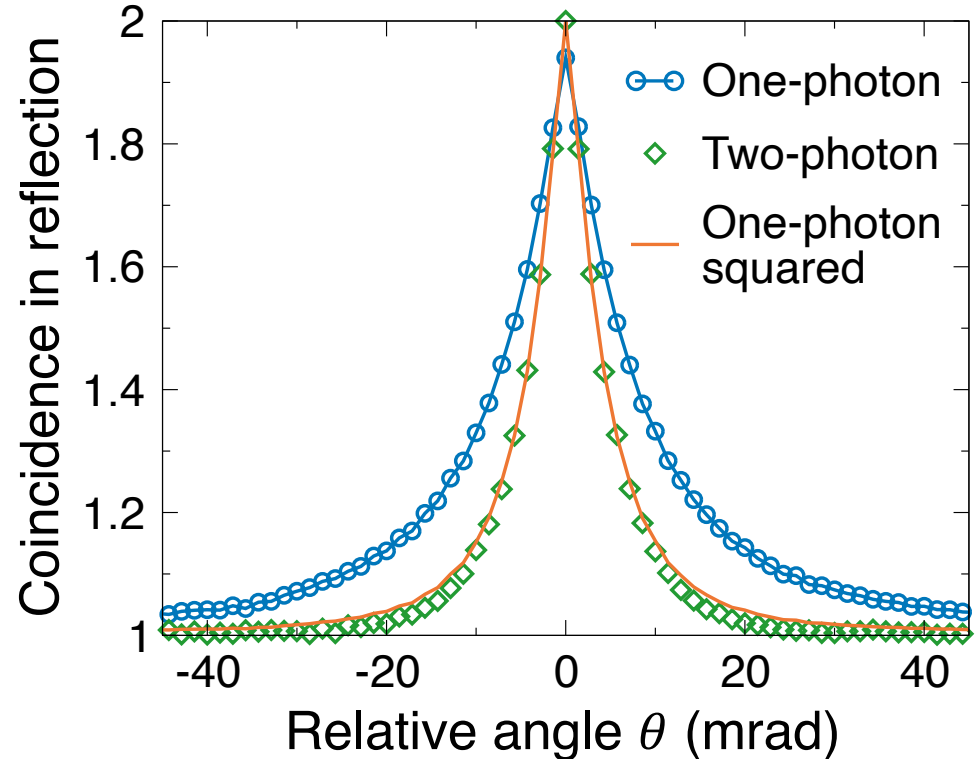
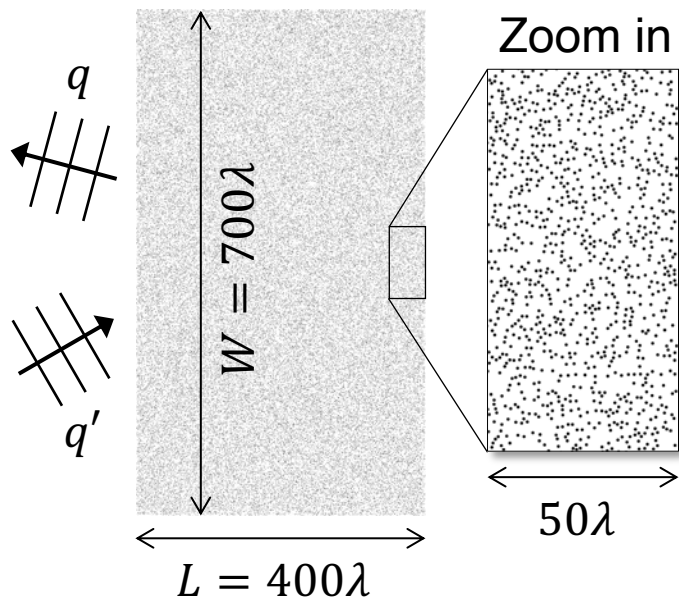
# Two-photon CBS in disordered media

**56,000 scatterers**

28 million pixels

(resolution:  $\Delta x = \lambda/10$ )

**1,400 angles per side**



Compute 4,000 reflection matrices from 2,000 realizations

One realization takes 11 minutes using one core, using APF

# Outline

1. Augmented partial factorization (APF) method
2. Applications of APF:
  - a) Two-photon coherent backscattering
  - b) Vectorial open channel in 3D**
  - c) Noninvasive imaging deep inside scattering media
  - d) Inverse design of metasurfaces

# Open channels through disorder

**First predicted for scalar electron waves:**

Dorokhov, *Solid State Commum* (1984)

Mello, Pereyra, Kumar, *Ann Phys* (1988)

$$\mathbf{s} = \begin{bmatrix} \mathbf{r} & \mathbf{t}' \\ \mathbf{t} & \mathbf{r}' \end{bmatrix} \text{ for two-sided systems}$$

Closed  
channels

Open  
channels

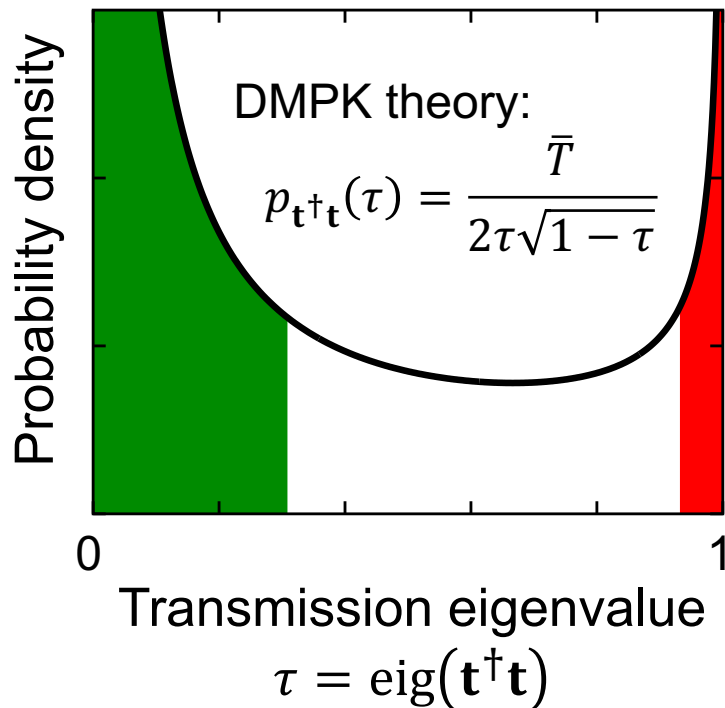
- **Shaping the wavefront of electrons is hard.**

- **Realized for scalar waves in 2D waveguides:**

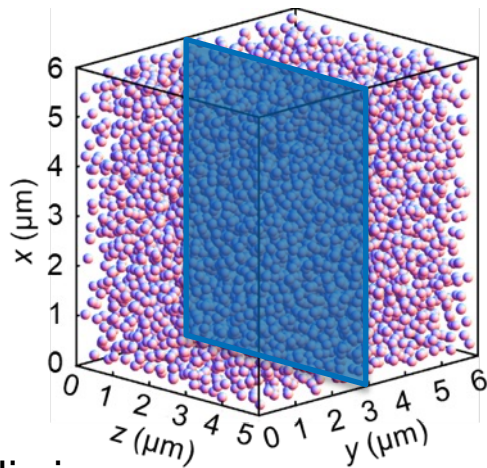
- FDTD simulation: Choi et al, *PRB* (2011)
- Acoustic exp: Gérardin et al, *PRL* (2014)
- Optical exp: Sarma et al, *PRL* (2016)
- Microwave exp: Horodyski et al, *Nature* (2022)

- **Realization in 3D remains challenging:**

- Experiments face incomplete channel control
  - Yu et al, *PRL* (2013): 7%  $\Rightarrow$  65%
  - Popoff et al, *PRL* (2014): 5%  $\Rightarrow$  18%
  - Bosch, PhD thesis (2020): 26%  $\Rightarrow$  49%
- Simulations take unrealistic resources (but not with APF!)



# Open channel for 3D vectorial EM waves



Periodic in  $x, y$   $n_{\text{sphere}} = 2.54$  ( $\text{TiO}_2$ )  
PML in  $z$  diameter =  $0.2 \mu\text{m}$

6,000 scatterers; 2 million voxels

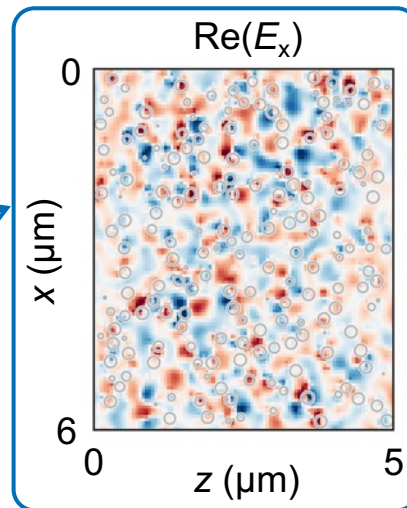
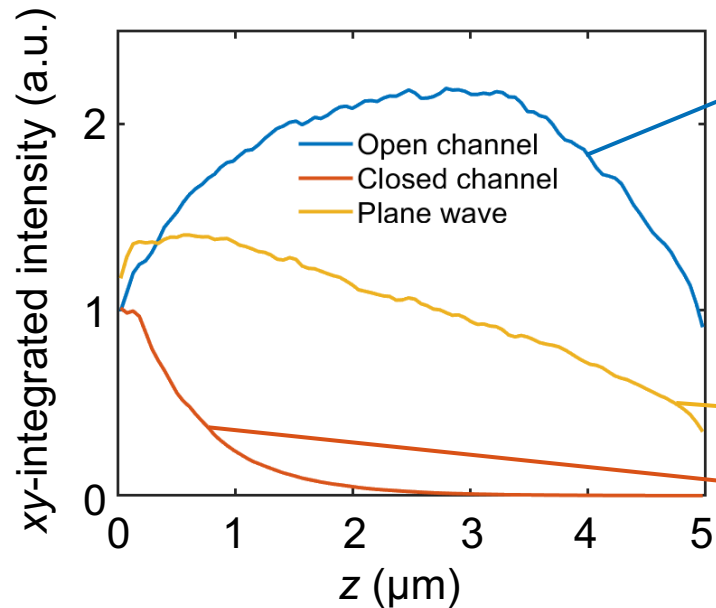
$\lambda = 532 \text{ nm}$ ;  $\Delta x = \lambda/10$

$\bar{T} = 0.12$ ;  $g \approx 100$

**826 angles per side** (both polarizations)

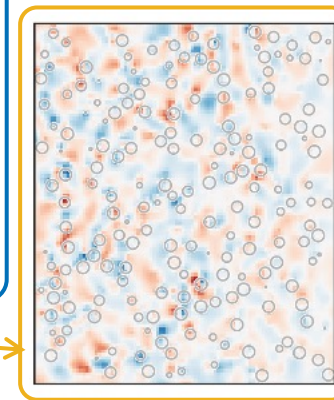
APF computation takes 25 minutes (using one 16-core Intel Xeon Gold 6130)

Memory: 87 GB (would be 300 GB if LU is stored)

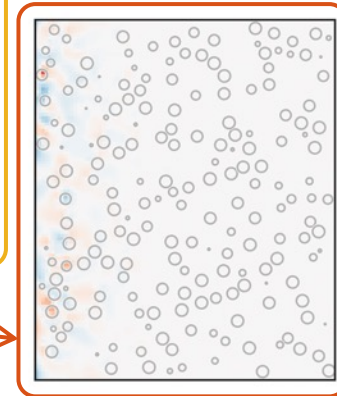


Open channel

Plane wave



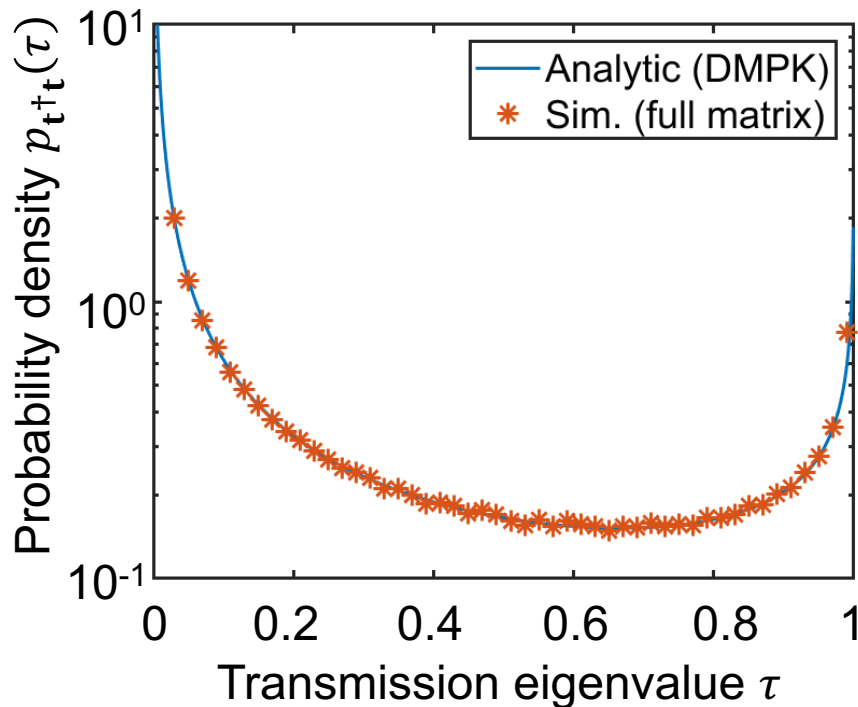
Closed channel



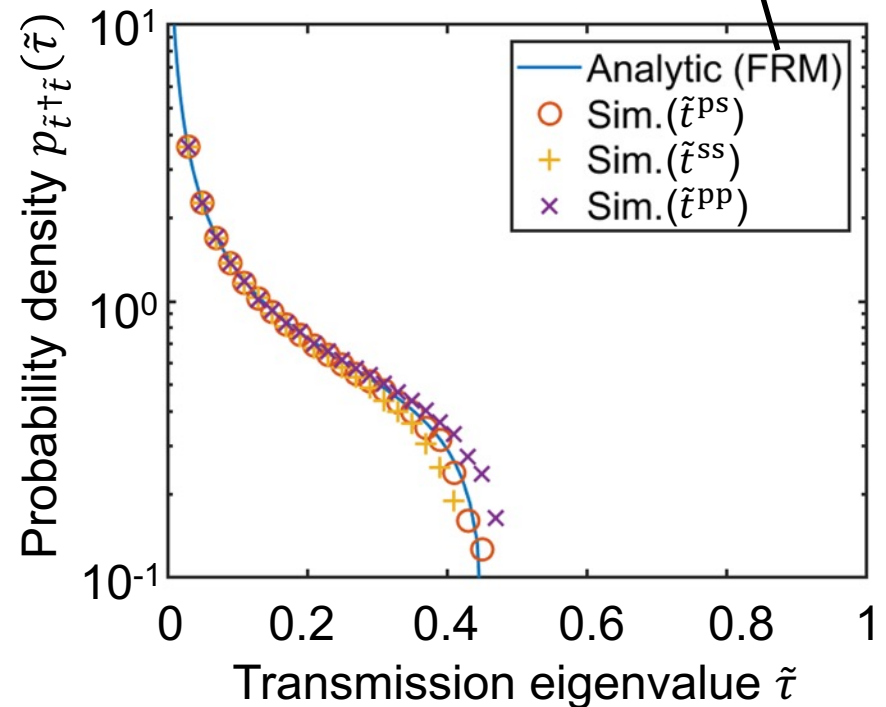
# Eigenvalue distribution for 3D vectorial EM waves

Filtered random matrix (FRM) theory  
A. Goetschy & A. D. Stone, PRL (2013)

## Full transmission matrix



## One-quarter of $t$



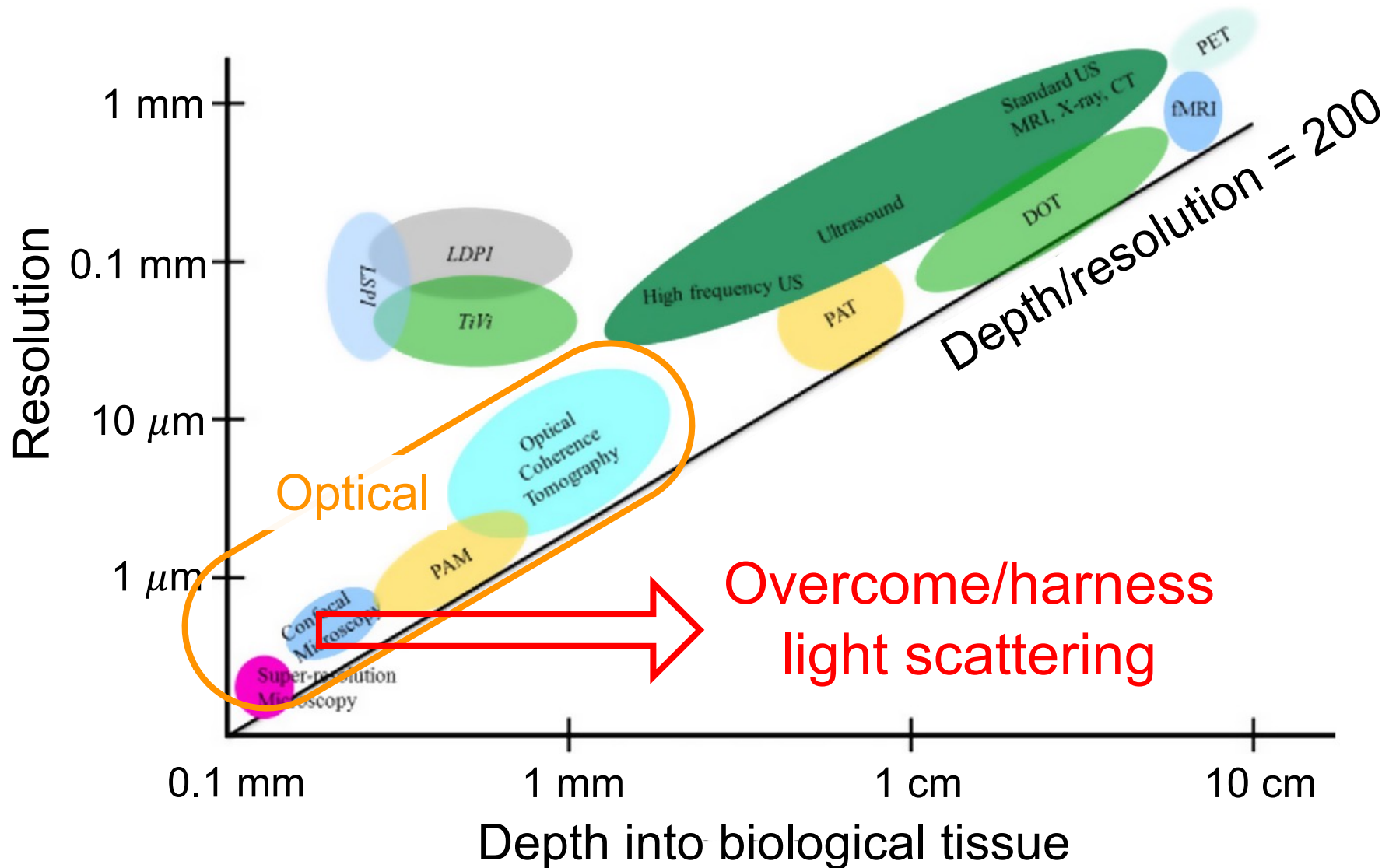
Ensemble average over 500 realizations

# Outline

1. Augmented partial factorization (APF) method
2. Applications of APF:
  - a) Two-photon coherent backscattering
  - b) Vectorial open channel in 3D
  - c) Noninvasive imaging deep inside scattering media**
  - d) Inverse design of metasurfaces

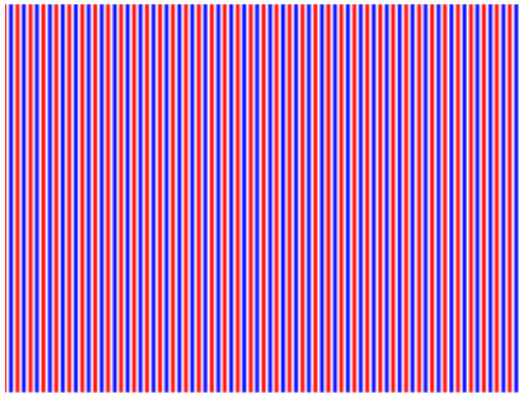


# Depth-vs-resolution trade-off for deep imaging



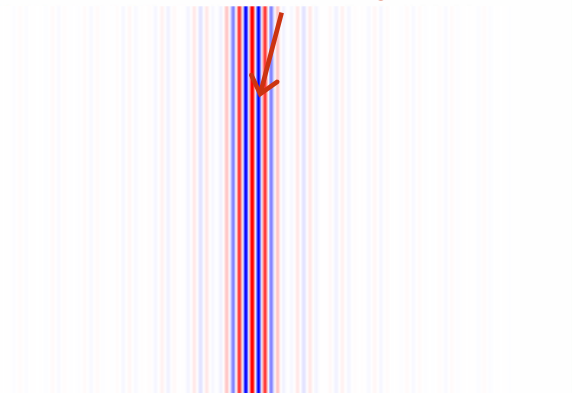
# Spatiotemporal gating $\Leftrightarrow$ summing plane waves

$$e^{i\mathbf{k}_{\text{in}} \cdot (\mathbf{r} - \mathbf{r}_0) - i\omega t}$$



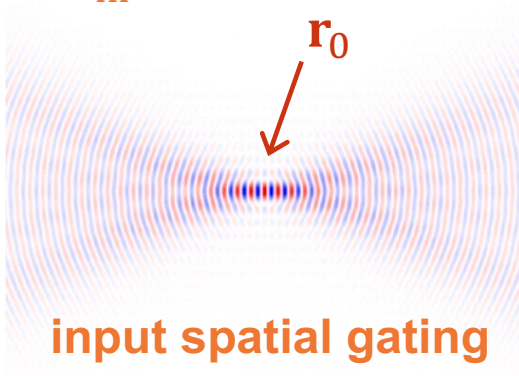
$$\sum_{\omega} e^{i\mathbf{k}_{\text{in}} \cdot (\mathbf{r} - \mathbf{r}_0) - i\omega t}$$

arrive at  $\mathbf{r}_0$  at time  $t = 0$



time gating

$$\sum_{\mathbf{k}_{\text{in}}} e^{i\mathbf{k}_{\text{in}} \cdot (\mathbf{r} - \mathbf{r}_0) - i\omega t}$$



input spatial gating

$$\sum_{\omega} \sum_{\mathbf{k}_{\text{in}}} e^{i\mathbf{k}_{\text{in}} \cdot (\mathbf{r} - \mathbf{r}_0) - i\omega t}$$

arrive at  $\mathbf{r}_0$  at time  $t = 0$



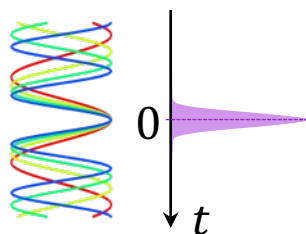
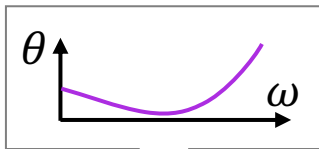
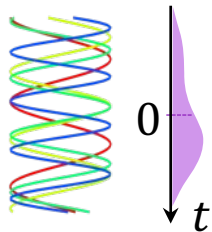
spatio-temporal gating

# Scattering matrix tomography (SMT)

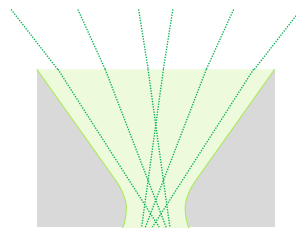
$$I_{\text{SMT}}(\mathbf{r}) = \left| \sum_{\omega} e^{i\theta(\omega)} \sum_{\mathbf{k}_{\text{out}}} e^{i\mathbf{k}_{\text{out}} \cdot \mathbf{r} + i\phi_{\text{out}}(\mathbf{k}_{\text{out}})} \sum_{\mathbf{k}_{\text{in}}} e^{-i\mathbf{k}_{\text{in}} \cdot \mathbf{r} + i\phi_{\text{in}}(\mathbf{k}_{\text{in}})} S(\mathbf{k}_{\text{out}}, \mathbf{k}_{\text{in}}, \omega) \right|^2$$

Scan  $\mathbf{r}$  digitally  $\Rightarrow$  noninvasive image of the scattering amplitude

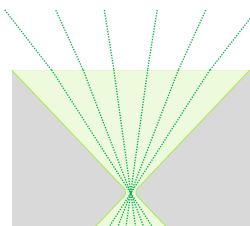
Digital pulse compression



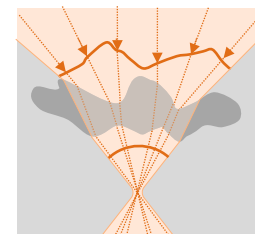
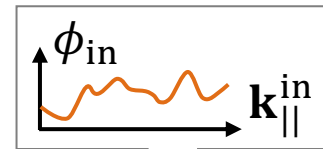
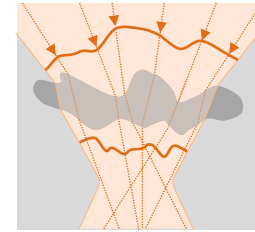
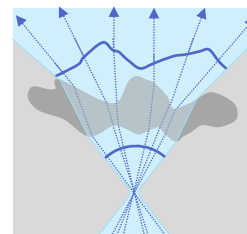
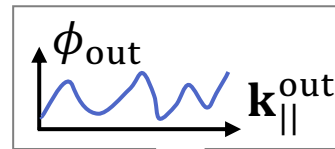
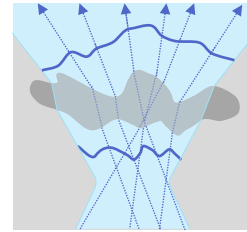
Index mismatch correction



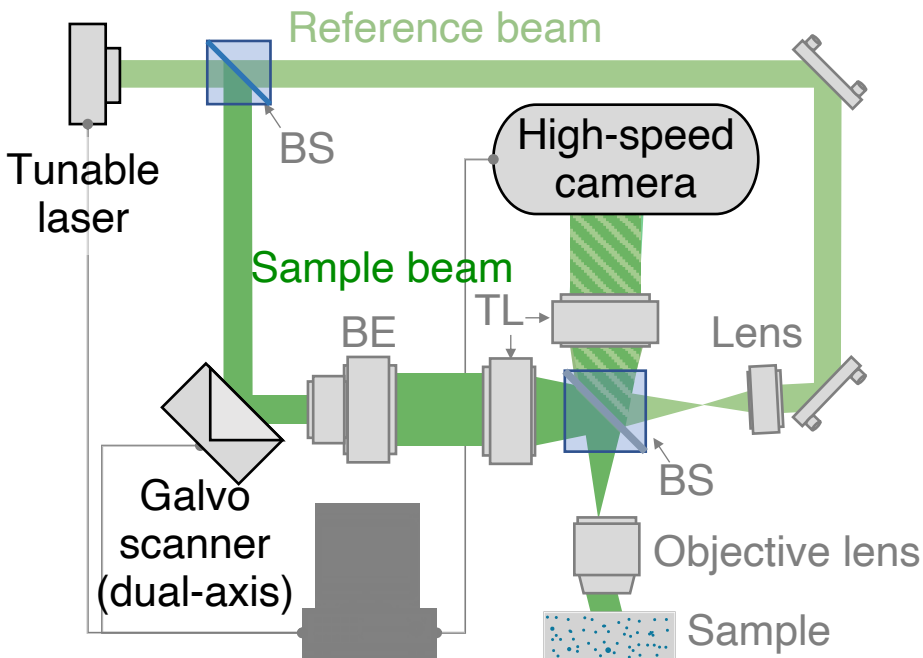
Convert to  $\mathbf{k}_{\text{in/out}}$  inside sample



Wavefront corrections for output & input, syst & sample



# Hyper-spectral reflection matrix measurement



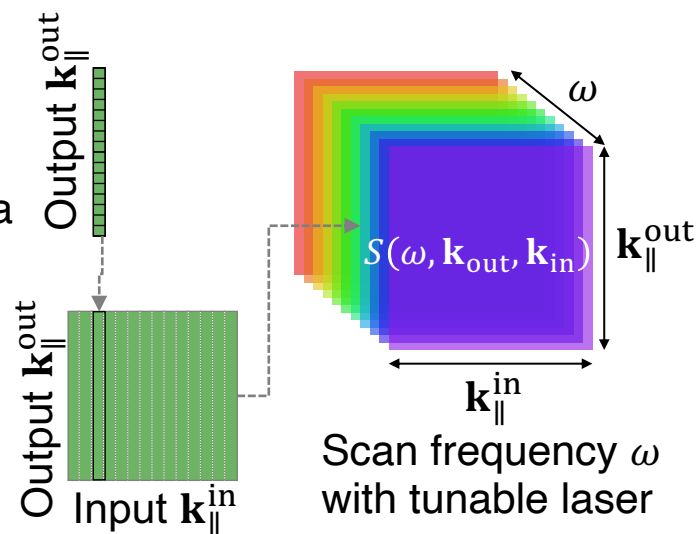
~200 frequencies  $\omega$  (720-950 nm)

~4000 output angles  $\mathbf{k}_{\text{out}}$

~3000 input angles  $\mathbf{k}_{\text{in}}$

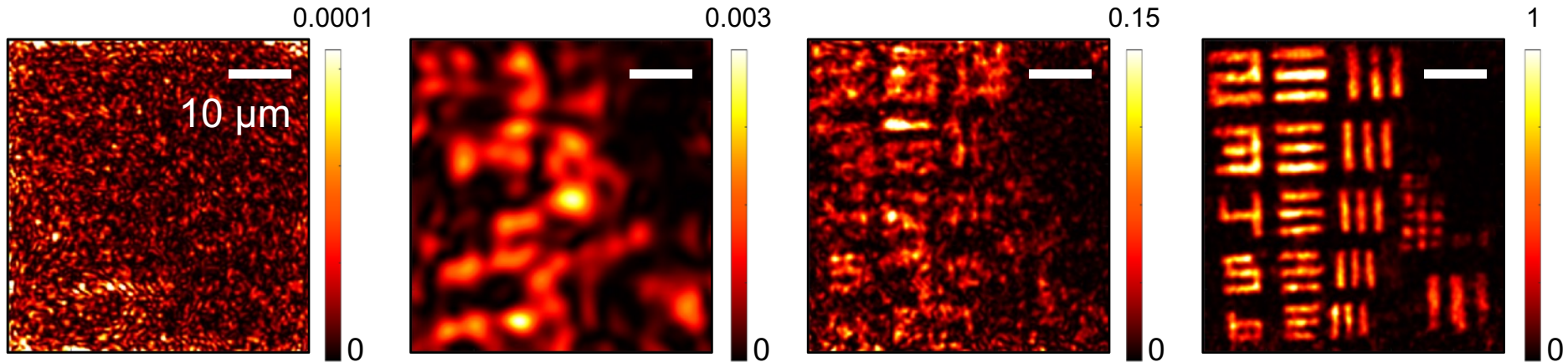
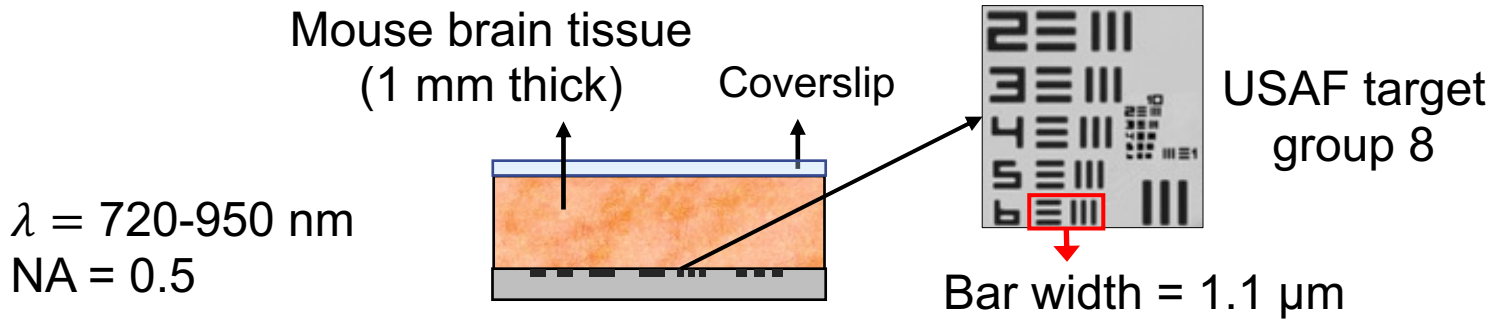
Map output angle  $\mathbf{k}_{\text{out}}^{\text{out}}$  with camera

Scan input angle  $\mathbf{k}_{\text{in}}^{\text{in}}$  with galvo



$$I_{\text{SMT}}(\mathbf{r}) = \left| \sum_{\omega} e^{i\theta(\omega)} \sum_{\mathbf{k}_{\text{out}}} e^{i\mathbf{k}_{\text{out}} \cdot \mathbf{r} + i\phi_{\text{out}}(\mathbf{k}_{\text{out}})} \sum_{\mathbf{k}_{\text{in}}} e^{-i\mathbf{k}_{\text{in}} \cdot \mathbf{r} + i\phi_{\text{in}}(\mathbf{k}_{\text{in}})} S(\mathbf{k}_{\text{out}}, \mathbf{k}_{\text{in}}, \omega) \right|^2$$

# Imaging through brain tissue



Reflectance confocal  
microscopy (**RCM**)

Optical coherence  
tomography (**OCT**)

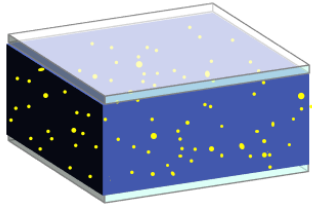
Optical coherence  
microscopy (**OCM**)

**SMT**

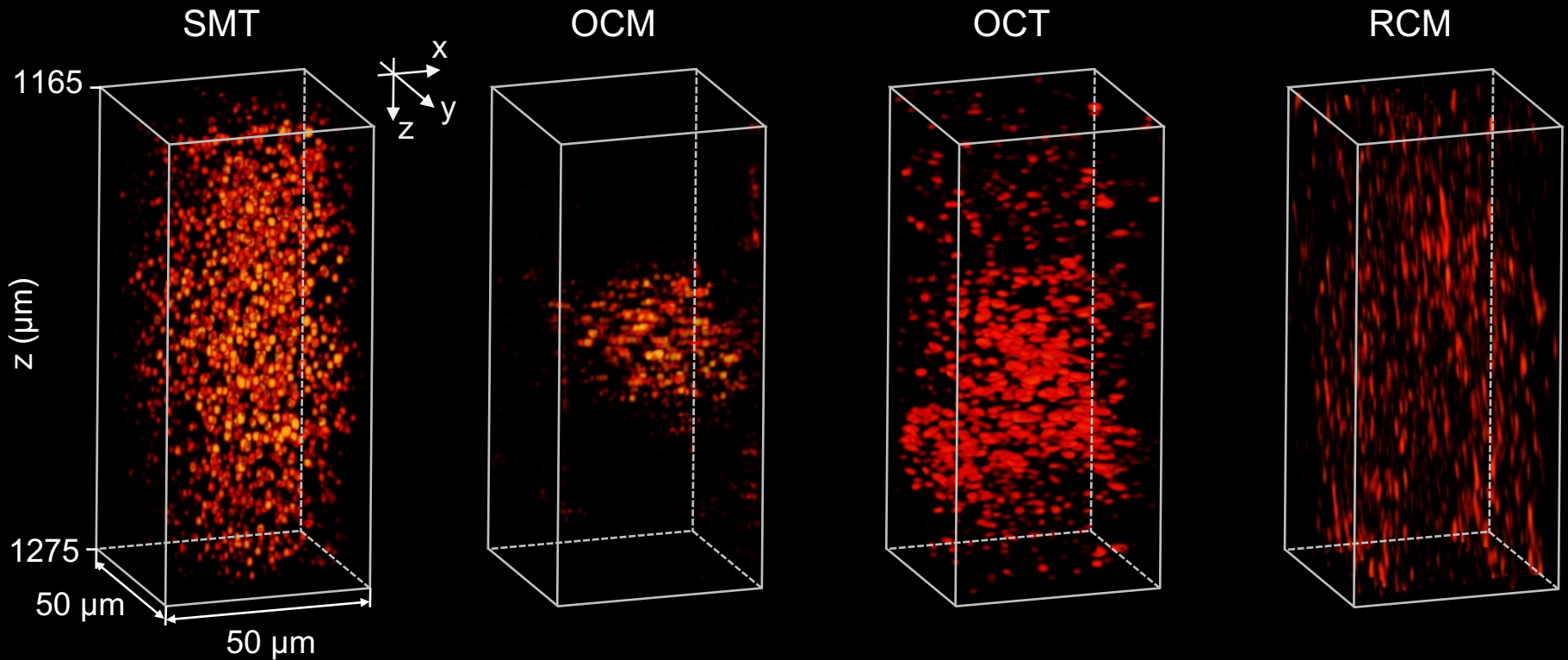
Correct for dispersion (system + sample) and  
input aberration of the optical system

Also corrects for index  
mismatch & scattering  
from the sample

# Volumetric SMT imaging

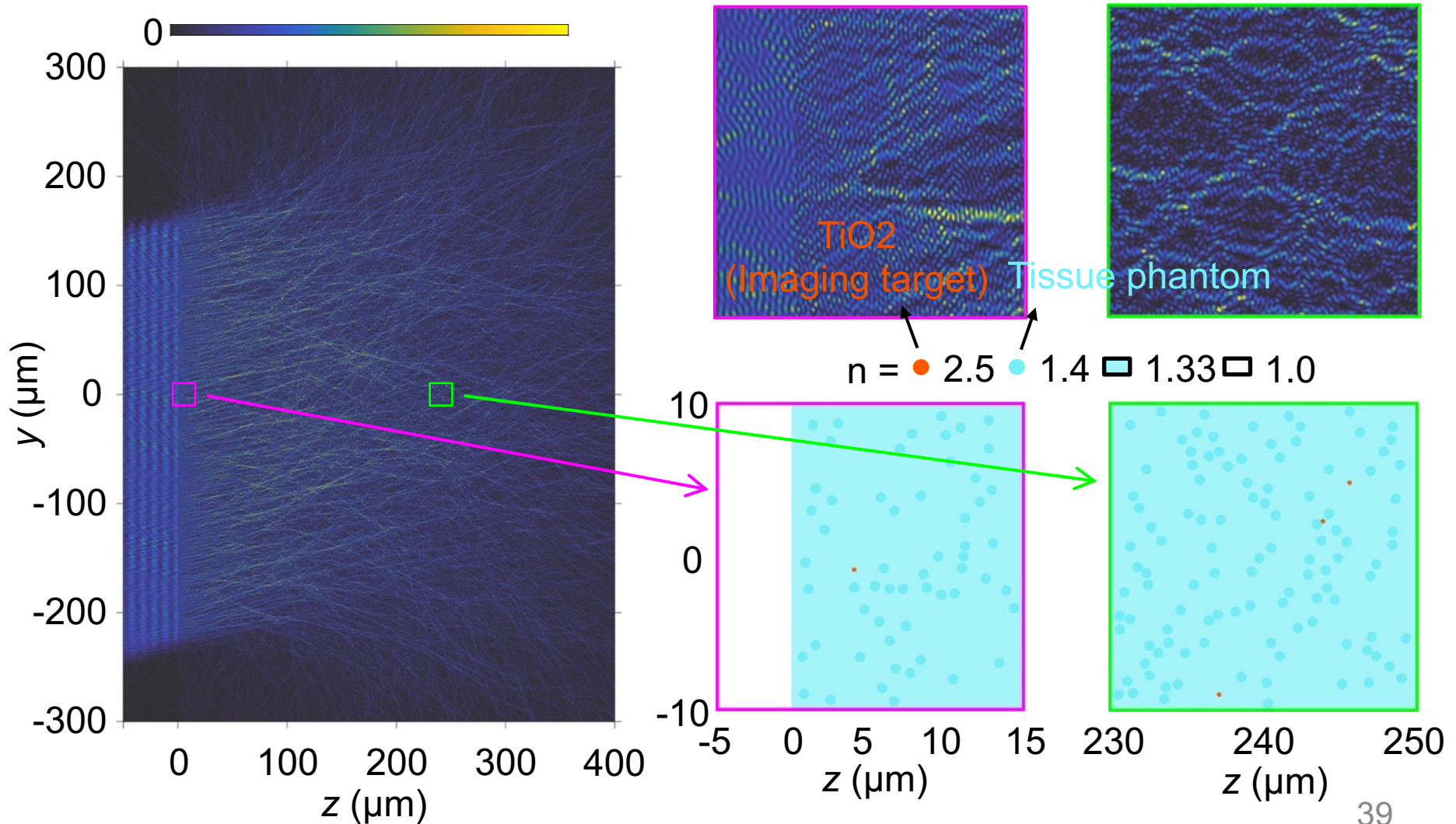


TiO<sub>2</sub> nanoparticles (500-nm diameter) in PDMS  
Transport mean free path: 1 mm



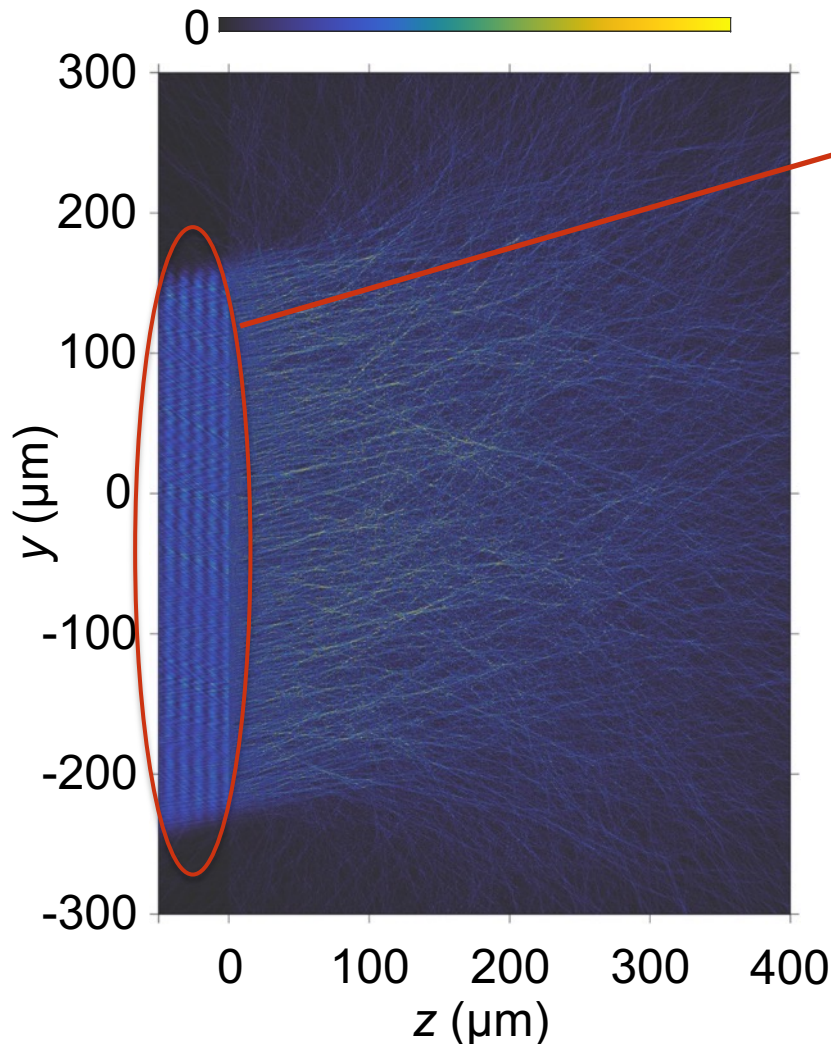
# Numerical experiment with full-wave simulations

TiO<sub>2</sub> nanoparticles (300 nm diameter) in tissue phantom  
( $\ell_s = 44 \mu\text{m}$ ,  $\ell_t = 340 \mu\text{m}$ )



# Numerical experiment with full-wave simulations

TiO<sub>2</sub> nanoparticles (300 nm diameter) in tissue phantom  
( $\ell_s = 44 \mu\text{m}$ ,  $\ell_t = 340 \mu\text{m}$ )



Project reflected wave onto plane waves  
at different angles

⇒ One column of  $R(\mathbf{k}_{\text{out}}, \mathbf{k}_{\text{in}}, \omega)$

Use MESTI to compute  $R(\mathbf{k}_{\text{out}}, \mathbf{k}_{\text{in}}, \omega)$   
(simulation time: 4 minutes per wavelength)

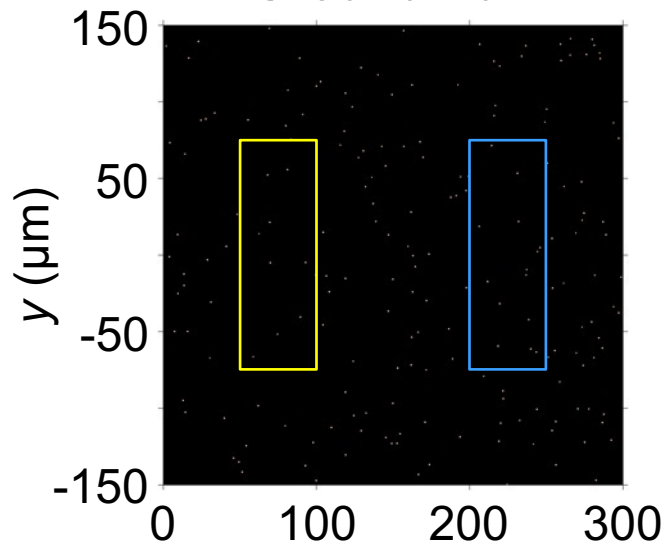
Compute  $R(\mathbf{k}_{\text{out}}, \mathbf{k}_{\text{in}}, \omega)$  with

- 600 wavelengths within  $\lambda \in [700, 1000] \text{ nm}$
- $NA_{\text{out}} = NA_{\text{in}} = 0.5$  (600~900 angles each)

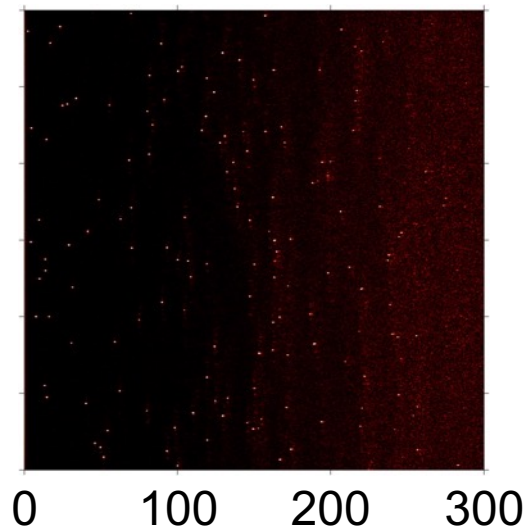


# SMT from full-wave simulations

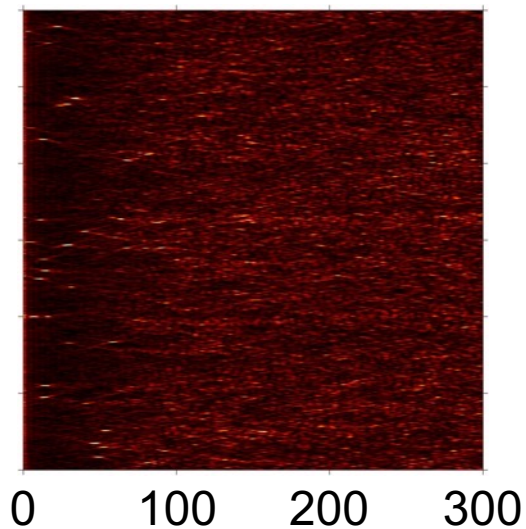
Ground truth



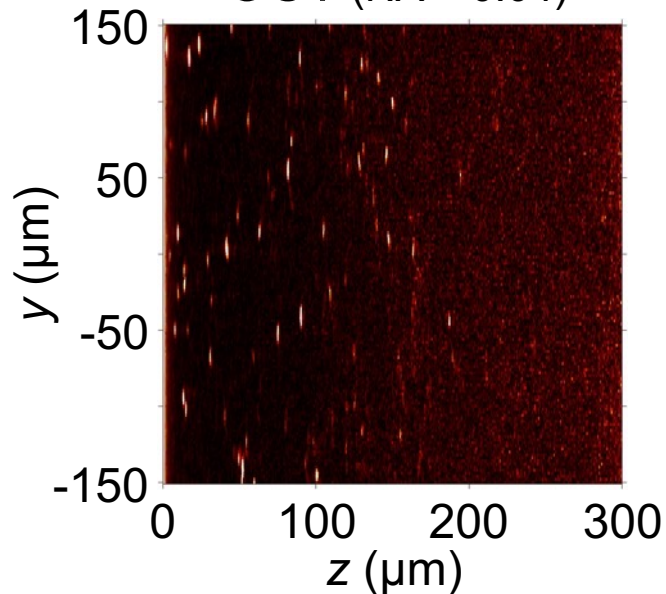
SMT



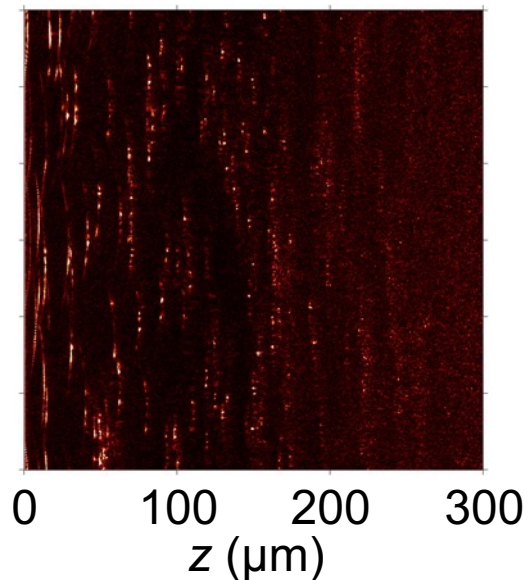
RCM



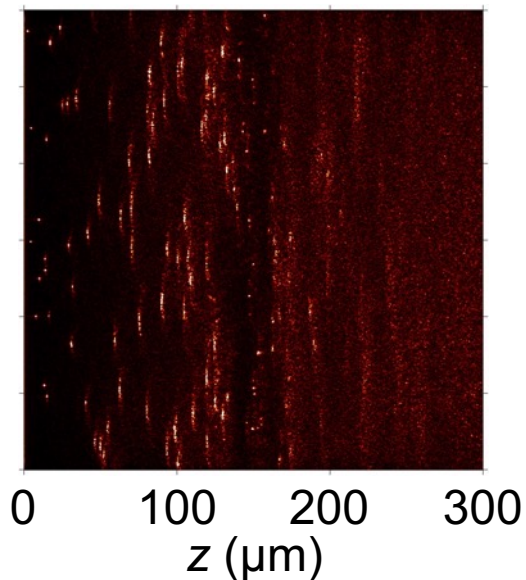
OCT (NA = 0.04)



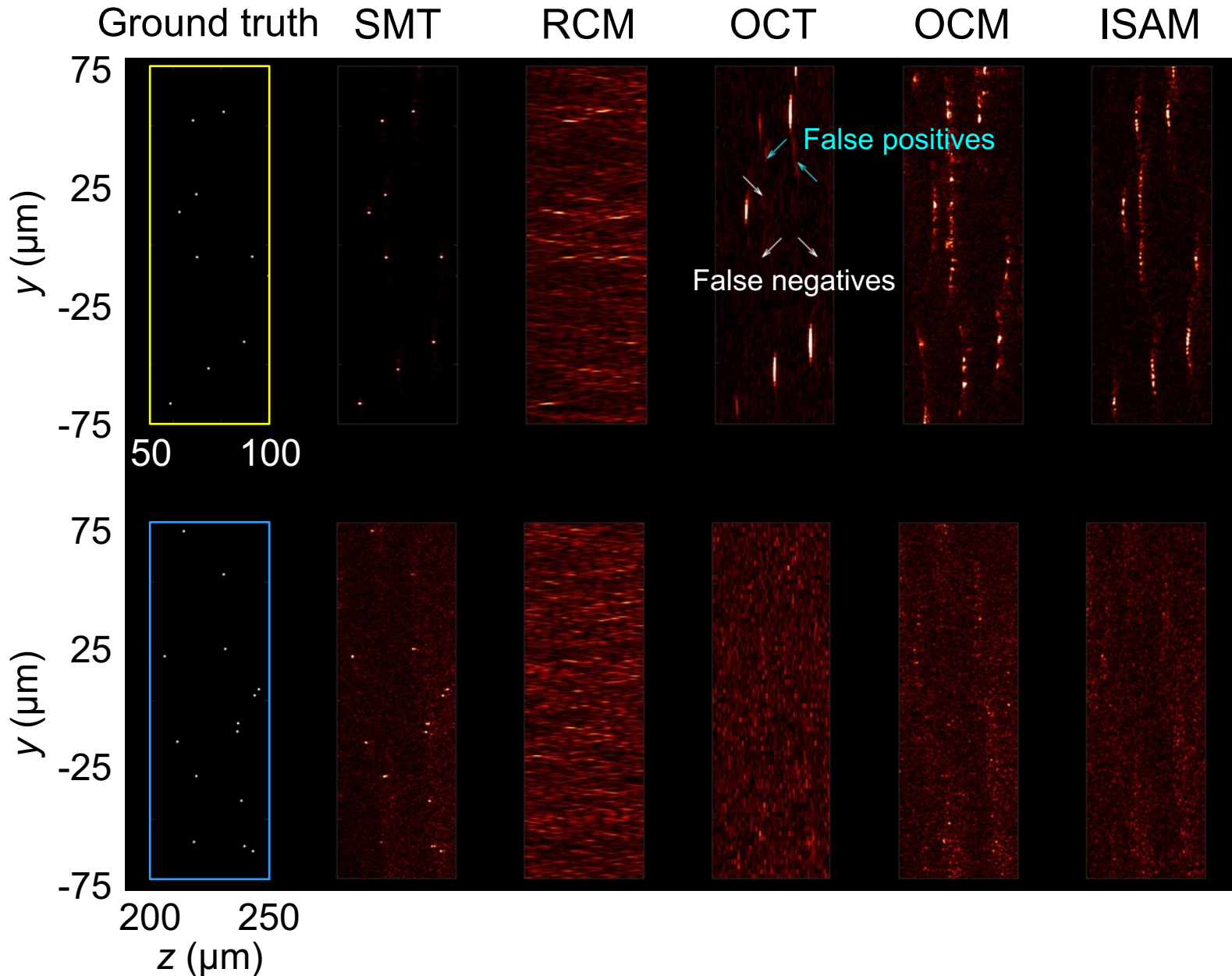
OCM (focal plane @ 150  $\mu\text{m}$ )



ISAM (focal plane @ 150  $\mu\text{m}$ )



# Comparing methods with zoom-in



# Outline

1. Augmented partial factorization (APF) method
2. Applications of APF (all done with MESTI):
  - a) Two-photon coherent backscattering
  - b) Vectorial open channel in 3D
  - c) Noninvasive imaging deep inside scattering media
  - d) **Inverse design of metasurfaces**

# Inverse design

Desired properties & constraints



Figure of merit  $f$



Find **parameters**  $P_{\text{opt}}$  that maximize  $f$  and yield the desired properties

System parameters  $P = \{p_1, \dots, p_K\}$

Efficient optimization requires the **gradient**  $\vec{\nabla}_P f = \left\{ \frac{\partial f}{\partial p_1}, \dots, \frac{\partial f}{\partial p_K} \right\}$

**Adjoint method:**

1 input: 1 forward simulation + 1 adjoint simulation  $\Rightarrow \vec{\nabla}_P f$

$M$  inputs:  $M$  forward simulation +  $M$  adjoint simulation  $\Rightarrow \vec{\nabla}_P f$

# Gradient computation using APF

Figure of Merit (FoM):  $f[\mathbf{S}(P), P]$

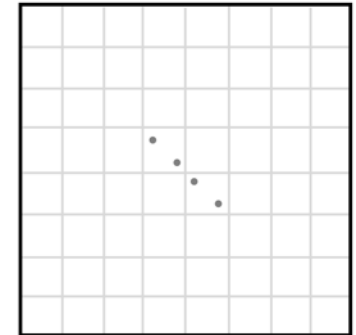
$\mathbf{S}$  --- scattering matrix

$$\mathbf{S} = \mathbf{C}\mathbf{A}^{-1}\mathbf{B} - \mathbf{D}$$

$P$  --- parameters to be optimized

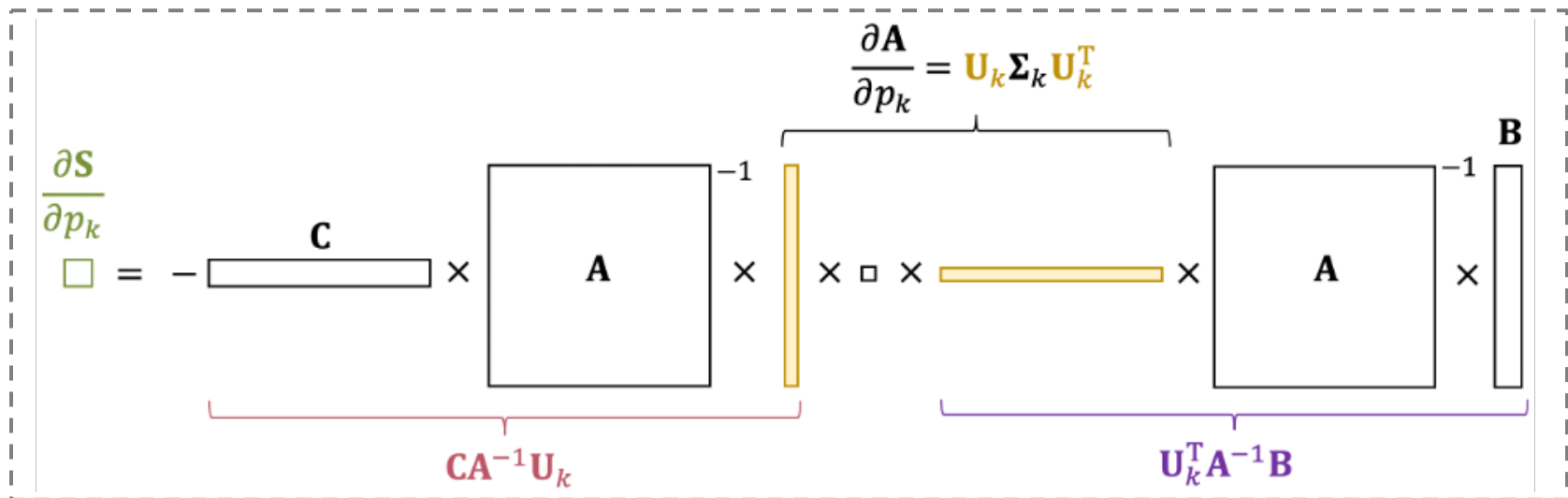
$$\frac{df}{dp_k} = \frac{\partial f}{\partial p_k} + \sum_{n,m} 2\text{Re} \left( \frac{\partial f}{\partial S_{nm}} \frac{\partial S_{nm}}{\partial p_k} \right)$$

Low-rank matrix  $\partial\mathbf{A}/\partial p_k$



For a single parameter  $p_k$ :

$$\begin{aligned} \frac{\partial \mathbf{S}}{\partial p_k} &= \mathbf{C} \frac{\partial \mathbf{A}^{-1}}{\partial p_k} \mathbf{B} \\ &= -\mathbf{C}\mathbf{A}^{-1} \frac{\partial \mathbf{A}}{\partial p_k} \mathbf{A}^{-1} \mathbf{B} \\ &= -\mathbf{C}\mathbf{A}^{-1} \mathbf{U}_k \boldsymbol{\Sigma}_k \mathbf{U}_k^T \mathbf{A}^{-1} \mathbf{B} \end{aligned}$$



# Gradient computation using APF

Figure of Merit (FoM):  $f[\mathbf{S}(P), P]$

$\mathbf{S}$  --- scattering matrix

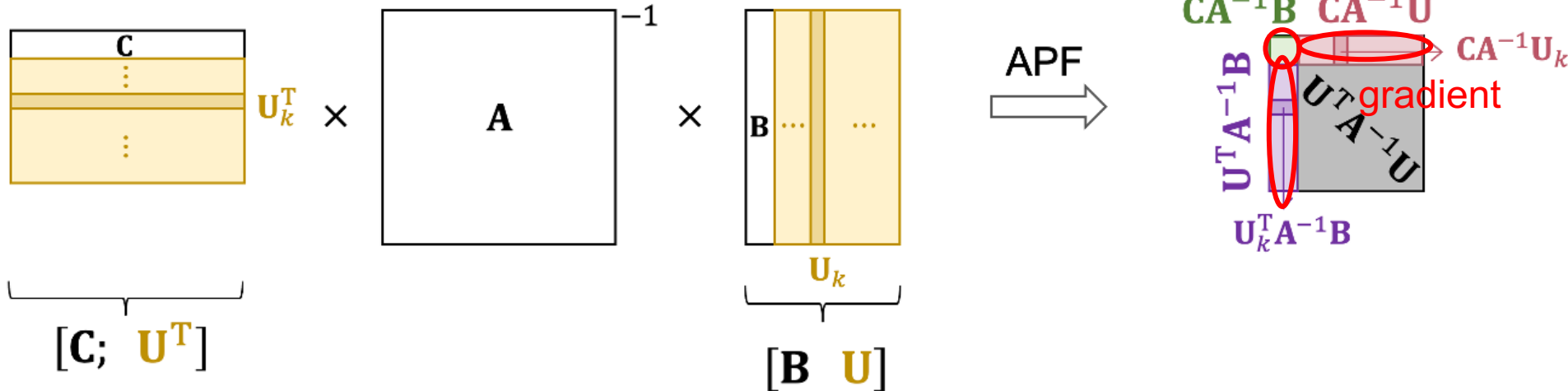
$$\mathbf{S} = \mathbf{C}\mathbf{A}^{-1}\mathbf{B} - \mathbf{D}$$

$P$  --- parameters to be optimized

$$\frac{df}{dp_k} = \frac{\partial f}{\partial p_k} + \sum_{n,m} 2\text{Re} \left( \frac{\partial f}{\partial S_{nm}} \frac{\partial S_{nm}}{\partial p_k} \right)$$

For a single parameter  $p_k$ :  $\frac{\partial \mathbf{S}}{\partial p_k} = -\underbrace{\mathbf{C}\mathbf{A}^{-1}\mathbf{U}_k}_{\text{Adjoint problems}} \boldsymbol{\Sigma}_k \underbrace{\mathbf{U}_k^T \mathbf{A}^{-1} \mathbf{B}}_{\text{Forward problems}}$

For all parameters  $\{p_k\}$ :

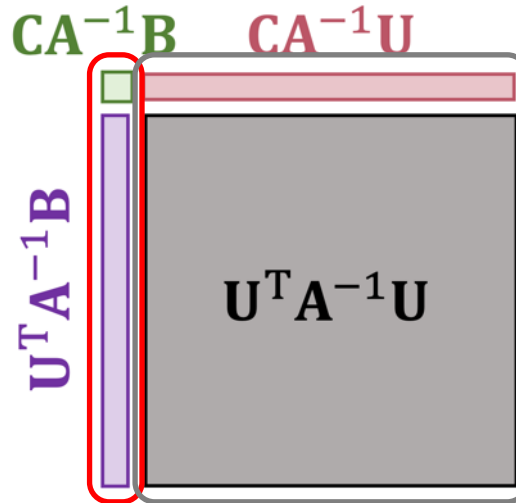


A single APF computation yields the multi-channel FoM and its gradient

# Redundancy in APF... and a partial remedy

Compute using APF

$$\begin{bmatrix} \mathbf{C} \\ \mathbf{U}^T \end{bmatrix} \mathbf{A}^{-1} [\mathbf{B} \quad \mathbf{U}] \rightarrow$$



What we DO NOT need

Partial remedy:

Divide matrices  $\mathbf{U}$  and  $\mathbf{U}^T$  into  $N_{\text{sub}}$  subsets

If  $N_{\text{sub}} = 3$ :

$$\mathbf{U} = [\mathbf{U}_{(1)}, \mathbf{U}_{(2)}, \mathbf{U}_{(3)}]$$

What we need

$$\begin{bmatrix} \mathbf{C} \\ \mathbf{U}_{(1)}^T \end{bmatrix} \mathbf{A}^{-1} [\mathbf{B} \quad \mathbf{U}_{(1)}]$$

APF #1

$$\begin{bmatrix} \mathbf{C} \\ \mathbf{U}_{(1)}^T \end{bmatrix} \mathbf{A}^{-1} [\mathbf{B} \quad \mathbf{U}_{(1)}]$$

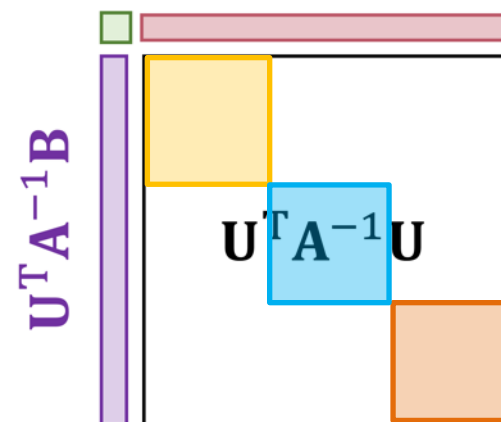
$$\begin{bmatrix} \mathbf{C} \\ \mathbf{U}_{(2)}^T \end{bmatrix} \mathbf{A}^{-1} [\mathbf{B} \quad \mathbf{U}_{(2)}]$$

APF #2

$$\begin{bmatrix} \mathbf{C} \\ \mathbf{U}_{(1)}^T \end{bmatrix} \mathbf{A}^{-1} [\mathbf{B} \quad \mathbf{U}_{(1)}]$$

$$\begin{bmatrix} \mathbf{C} \\ \mathbf{U}_{(3)}^T \end{bmatrix} \mathbf{A}^{-1} [\mathbf{B} \quad \mathbf{U}_{(3)}]$$

APF #3



Divide one large APF computation into  $N_{\text{sub}}$  sub-APF computations

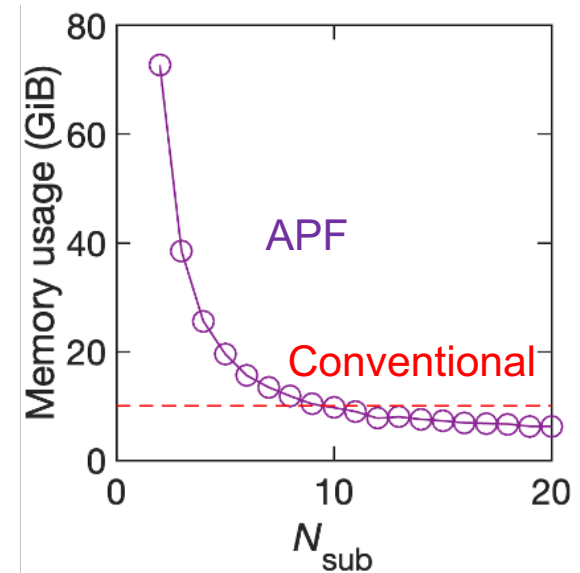
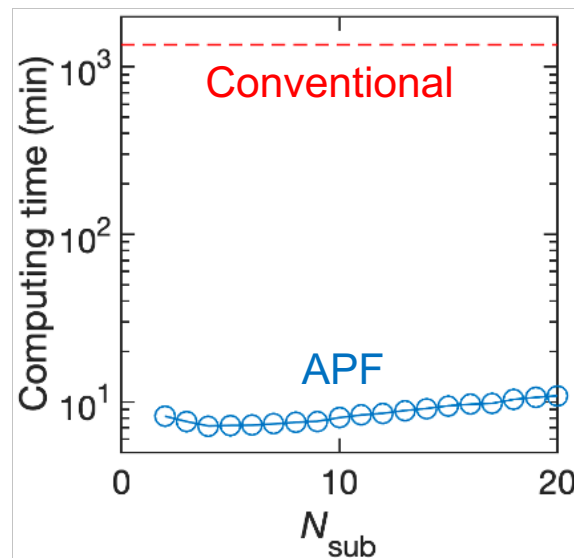
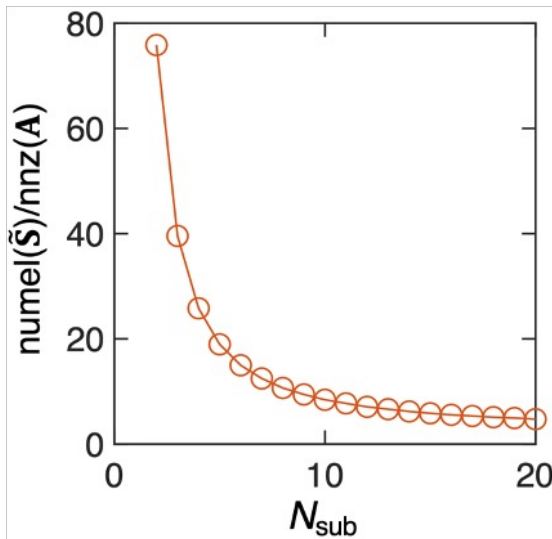
Less redundant...  
But more repetitive

# Dependence on $N_{\text{sub}}$

Divide one large APF computation into  $N_{\text{sub}}$  sub-APF computations

$$\tilde{\mathbf{S}} = \begin{bmatrix} \mathbf{CA}^{-1}\mathbf{B} & \mathbf{CA}^{-1}\mathbf{U}_{(n)} \\ \mathbf{U}_{(n)}^T\mathbf{A}^{-1}\mathbf{B} & \mathbf{U}_{(n)}^T\mathbf{A}^{-1}\mathbf{U}_{(n)} \end{bmatrix}$$

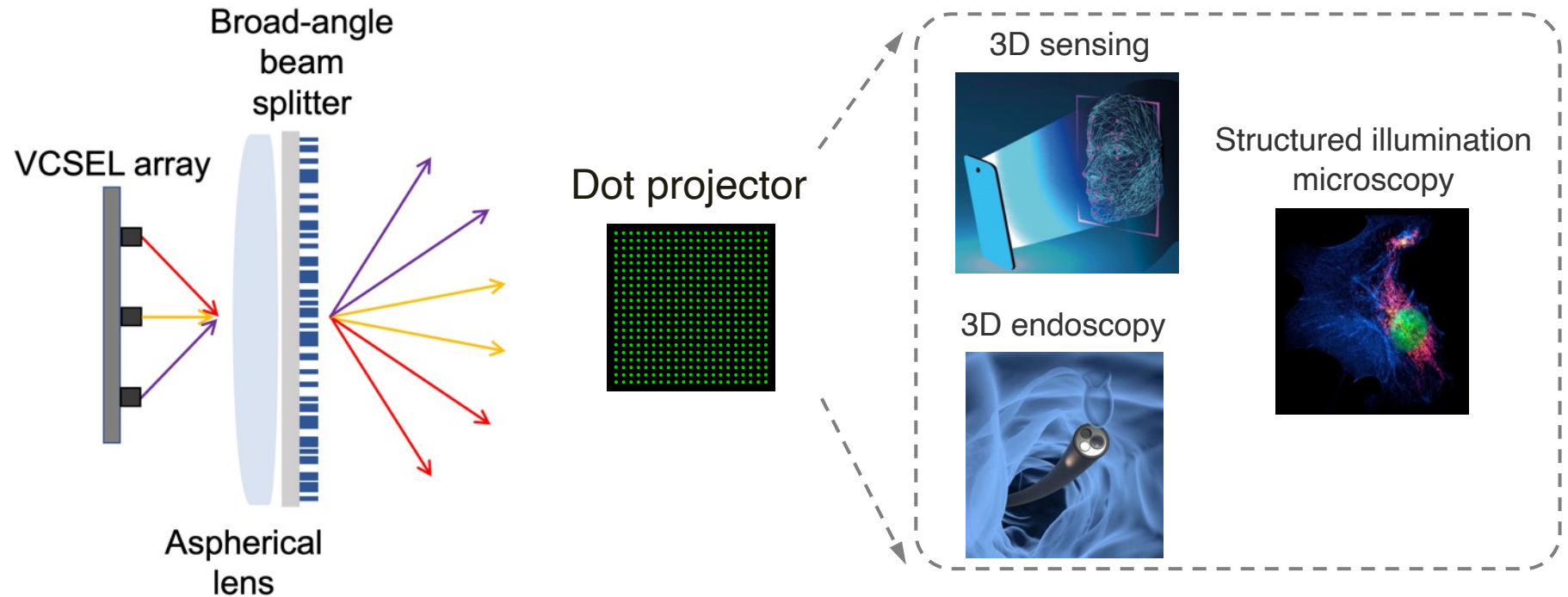
Metasurface with 1200 ridges:



Conventional adjoint method:  $2M_{\text{in}}$  simulations ( $M_{\text{in}}$  forward,  $M_{\text{in}}$  adjoint)



# Optimize a broad-angle metasurface beam splitter

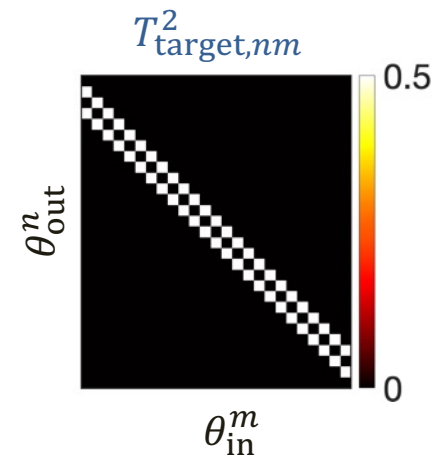


(VCSEL: Vertical-Cavity Surface-Emitting Laser)

Figure of Merit (FoM):

$$f(\mathbf{T}, P) = \sum_{n=1}^{M_{\text{out}}} \sum_{m=1}^{M_{\text{in}}} \left| |T_{nm}(P)|^2 - T_{\text{target},nm}^2 \right|^2$$

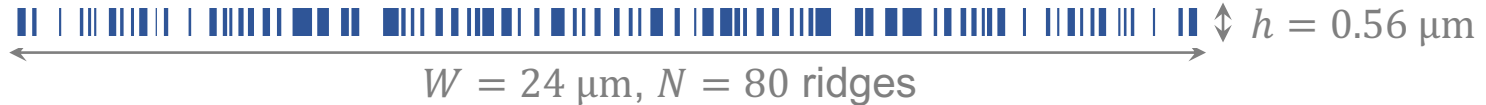
Transmission matrix:  $\mathbf{T} = T_{nm} = T(\theta_{\text{out}}^n, \theta_{\text{in}}^m)$



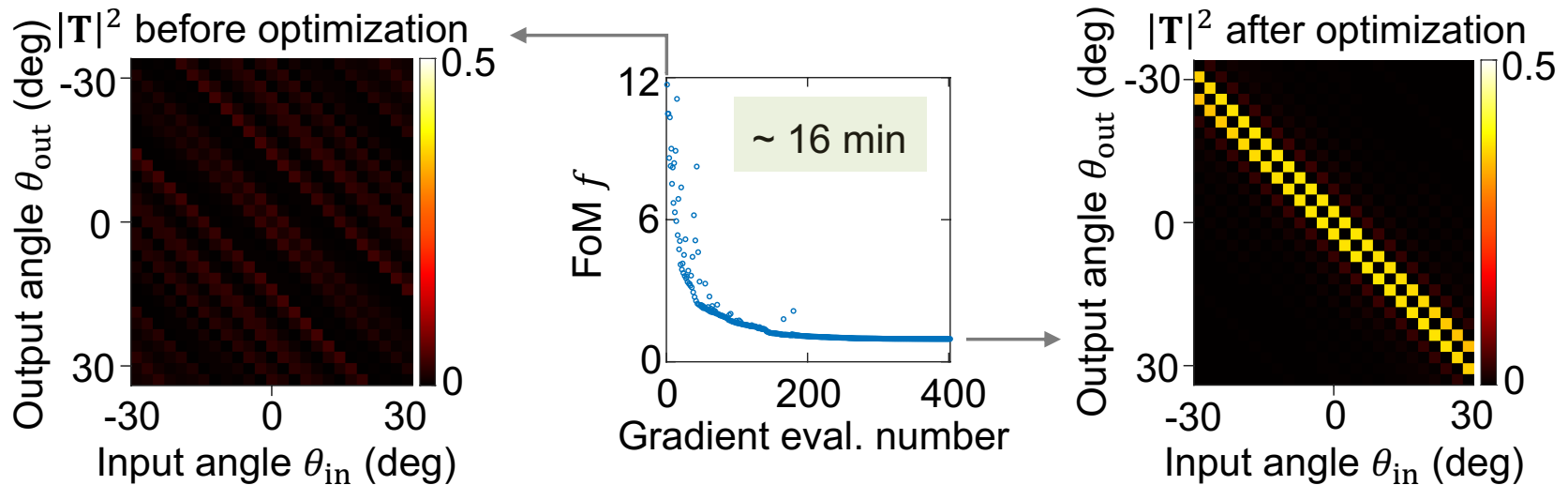
# Optimize a broad-angle metasurface beam splitter

- $\alpha$ -Si ridges sitting on a silica-substrate. Wavelength = 940 nm
- Parameters  $P = \{\text{edge positions}\}$
- Angular range =  $60^\circ$ , 25 input angles, 51 output angles
- Optimized with the SLSQP algorithm in NLOpt package
- Best result over 1000 randomly generated initial guesses

Before optimization:



After optimization:



# Summary

1. Augmented partial factorization (APF) method
  - *Bypass unnecessary computation & Avoid repetition*  
⇒ Fast computation of  $\mathbf{C} \mathbf{A}^{-1} \mathbf{B}$
  - Enabled by the Schur complement feature of MUMPS
2. Applications of APF (all done with MESTI):
  - a) Two-photon coherent backscattering
  - b) Vectorial open channel in 3D
  - c) Noninvasive imaging deep inside scattering media
  - d) Inverse design of metasurfaces



Advanced Research Computing  
Enabling scientific breakthroughs at scale



Chan  
Zuckerberg  
Initiative 

**SONY**

## Augmented partial factorization (APF) solver:

Ho-Chun Lin



**Two-photon coherent backscattering:**  
*Hebrew Univ:* Mamoon Safadi, Ohad Lib,  
Yaron Bromberg  
*Institut Langevin:* Arthur Goetschy  
*USC:* Ho-Chun Lin

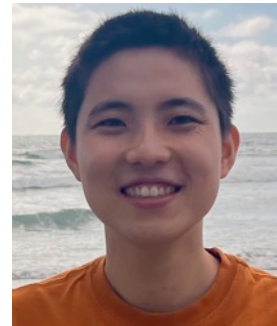
## Vectorial open channel in 3D:

Ho-Chun Lin

**Imaging inside scattering media:**  
Yiwen Zhang, Zeyu Wang, Minh Dinh

## Metasurfaces inverse design:

Shiyu Li



Thank you, MUMPS developers!